



BASEBALL

SITUATIONS

Situation #1

Single to LF No Runners On

Pitcher: Move into back up position between mound and 2B position. Stay out of the runners lane.

Catcher: Follow the runner to first to back up possible over throw on back pick.

1B: After seeing the runner touch 1B, cover the bag. Give the runner a lane. Be ready for possible back pick.

2B: Move into position to cover 2B, receive throw. Give the runner a lane.

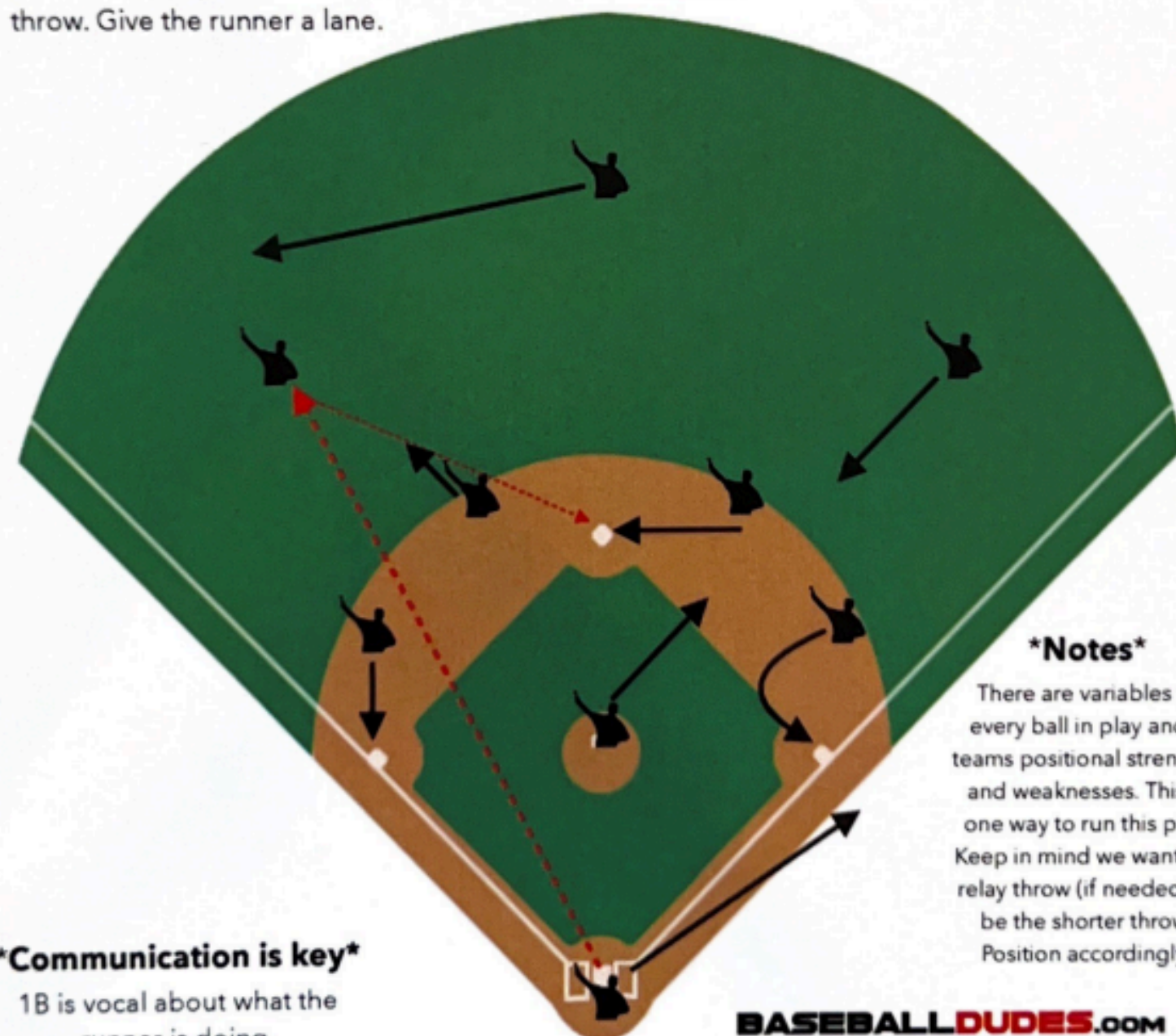
SS: Move to cut/relay position between ball and 2B. Listen for communication.

3B: Stay close to 3B bag. Be ready for play.

LF: Make a good, hard, low throw to 2B. Make the throw low enough for the cut/relay to handle.

CF: Sprint to back up LF.

RF: Move toward infield to back up throw from LF.



Communication is key

1B is vocal about what the runner is doing.

Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

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Situation #2

Single to CF No Runners On

Pitcher: Move into back up position between mound and 2B.

Catcher: Follow the runner to first to back up possible over throw on back pick.

1B: After seeing the runner touch 1B, cover the bag. Give the runner a lane. Be ready for possible back pick.

2B: If the ball is hit to the SS side of 2B, cover the bag. If ball is hit to 2B side of the field, you are the cut/relay.

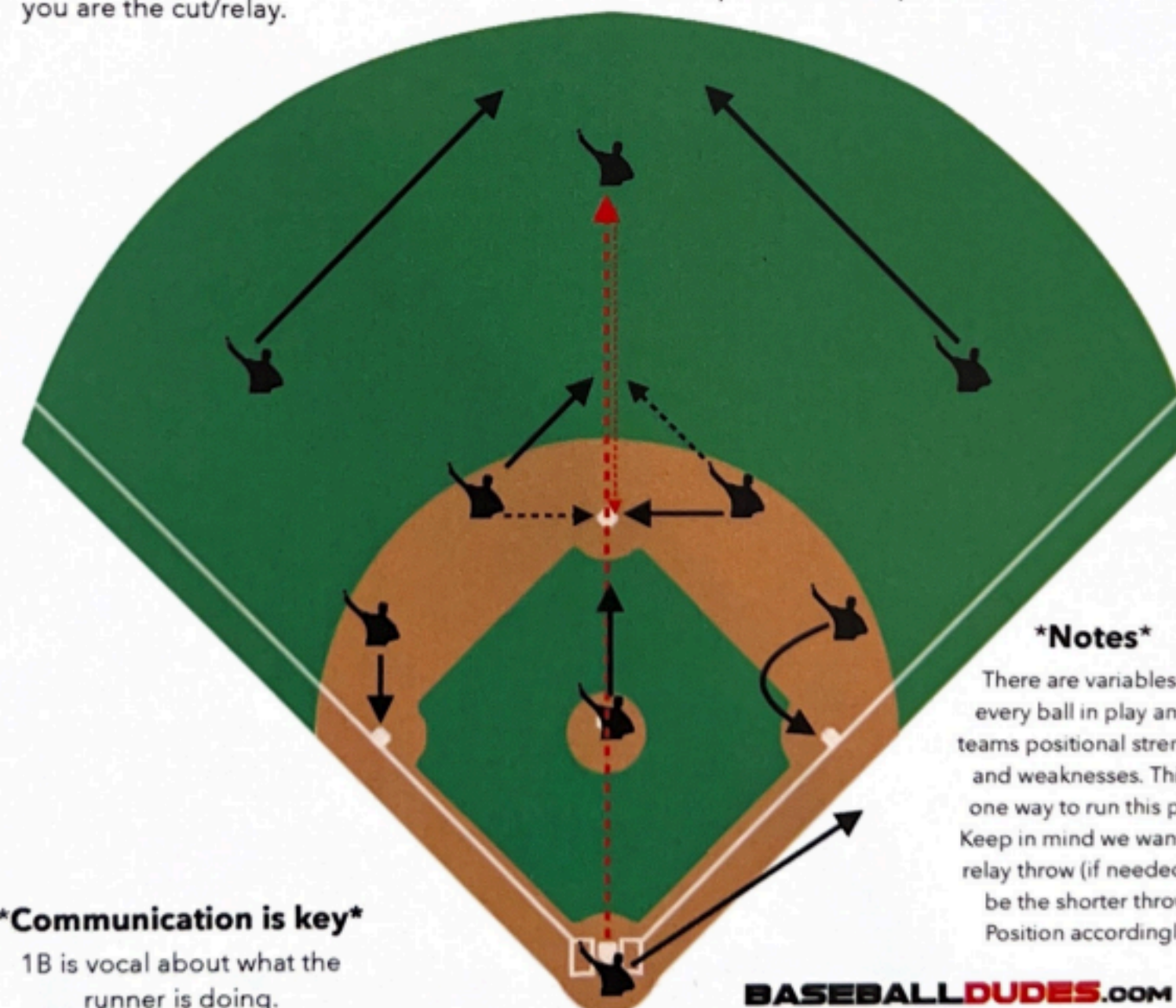
SS: If the ball is hit to the 2B side of 2B, cover the bag. If ball is hit to SS side of the field, you are the cut/relay.

3B: Stay close to 3B bag. Be ready for play.

LF: Sprint to back up CF.

CF: Make a good, hard, low throw to 2B. Make the throw low enough for the cut/relay to handle.

RF: Sprint to back up CF.



Communication is key

1B is vocal about what the runner is doing.

Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

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Situation #3

Single to RF

No Runners On

Pitcher: Move into back up position between mound and SS position.

Catcher: Follow the runner to first to back up possible over throw on back pick.

1B: After seeing the runner touch 1B, cover the bag. Give the runner a lane. Be ready for possible back pick.

2B: Move to cut/relay position between ball and 2B. Listen for communication.

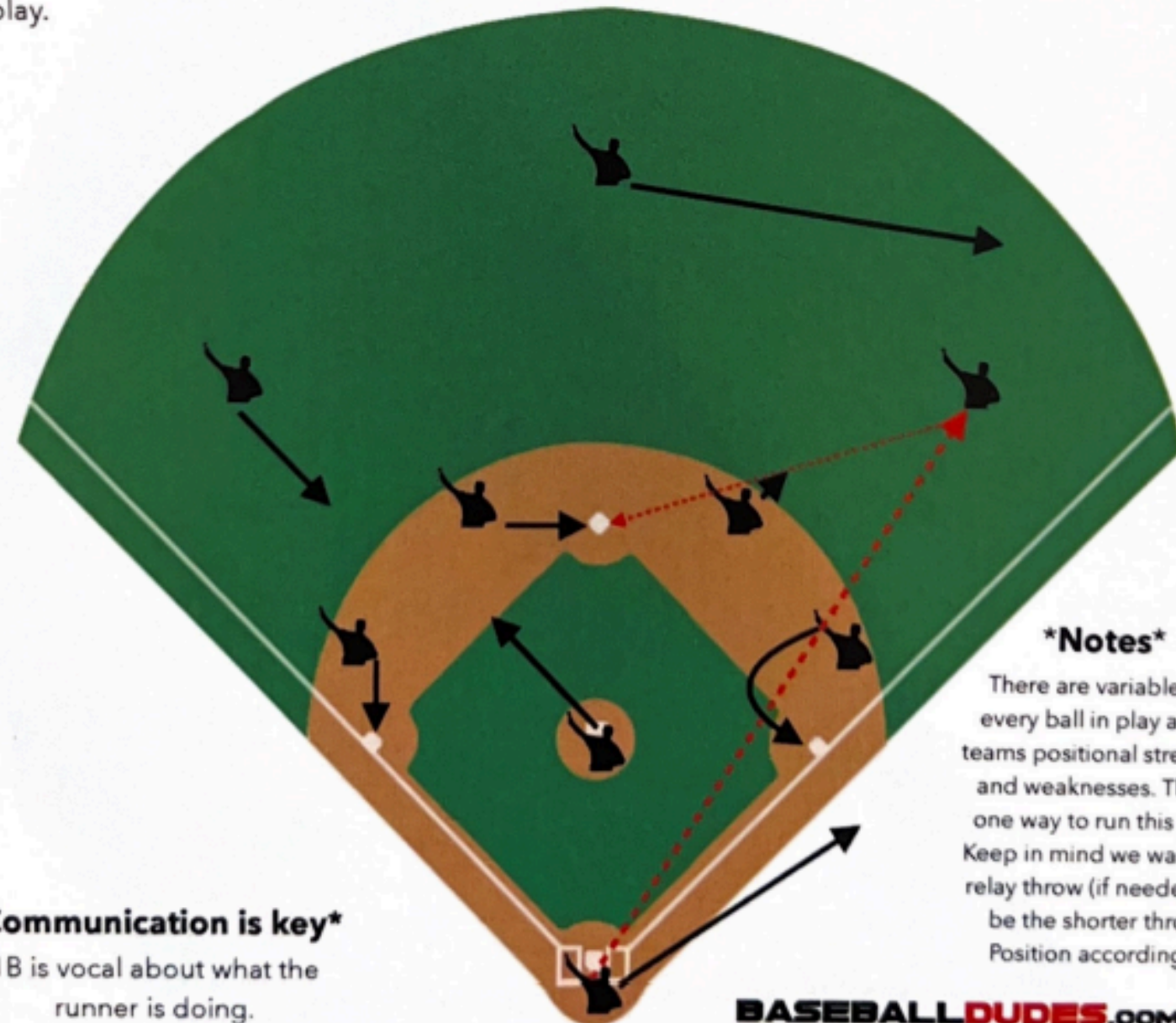
SS: Cover 2B. Be ready for throw and tag play.

3B: Maintain position to possibly back up throw from RF, then Cover 3B.

LF: Sprint to possible back up position behind SS position.

CF: Sprint to back up RF.

RF: Make a good, hard, low throw to 2B. Make the throw low enough for the cut/relay to handle.



Communication is key

1B is vocal about what the runner is doing.

Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

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Situation #4

Single to LF

Runner on 1st

Pitcher: Move to back up position between 3B and home. Read the play to back up 3B or possibly home plate.

Catcher: Protect home plate. Give runner a lane for play at the plate.

1B: After seeing the runner touch 1B, cover the bag. Give the runner a lane. Be ready for possible back pick.

2B: Cover 2B. Be ready for possible throw/play on back runner.

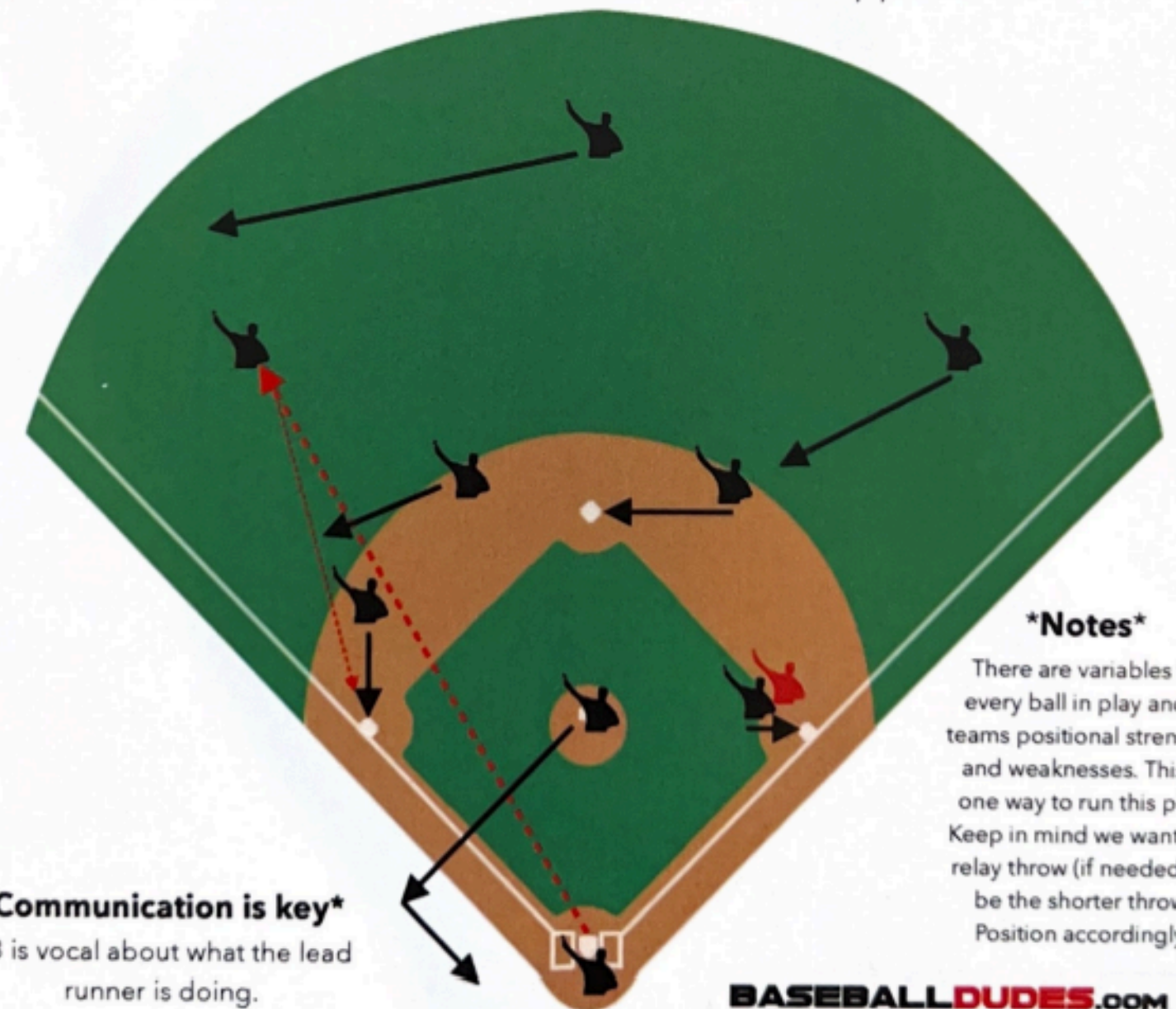
SS: Move to cut/relay position between ball and 3B. Listen for communication. Listen for communication.

3B: Cover 3B. Be ready for possible throw from LF.

LF: Make a good, hard, low throw to 3B. Make the throw low enough for the cut/relay to handle.

CF: Sprint to back up LF.

RF: Move to back up position near 2B.



Communication is key

2B is vocal about what the lead runner is doing.

Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

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Situation #5

Single to CF

Runner on 1st

Pitcher: Move to back up position between 3B and home. Read the play to back up 3B or possibly home plate.

Catcher: Protect home plate. Give runner a lane for play at the plate.

1B: After seeing the runner touch 1B, cover the bag. Give the runner a lane. Be ready for possible back pick.

2B: Cover 2B. Be ready for possible throw/play on back runner.

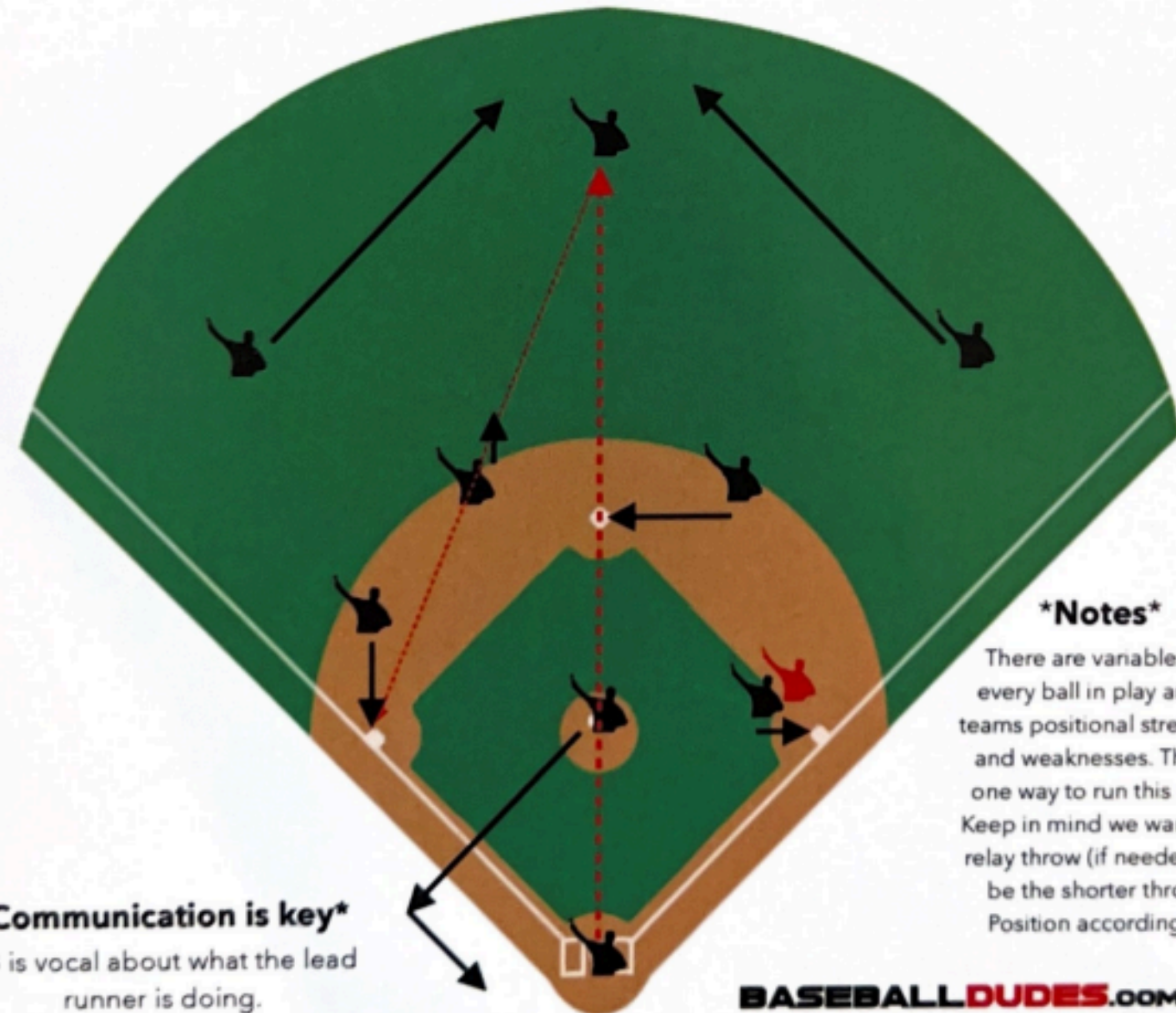
SS: Move to cut/relay position between ball and 3B. Listen for communication.

3B: Cover 3B. If SS cannot recover in time, be ready for throw all the way from CF.

LF: Sprint to back up CF.

CF: Make a good, hard, low throw to 3B. Make the throw low enough for the cut/relay to handle.

RF: Sprint to back up CF.



Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

2B is vocal about what the lead runner is doing.

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Situation #6

Single to RF

Runner on 1st

Pitcher: Move to back up position between 3B and home. Read the play to back up 3B or possibly home plate.

Catcher: Protect home plate. Give runner a lane for play at the plate.

1B: After seeing the runner touch 1B, cover the bag. Give the runner a lane. Be ready for possible back pick.

2B: After attempting to field (if GB), move to cover 2B. Be ready for possible throw from cut.

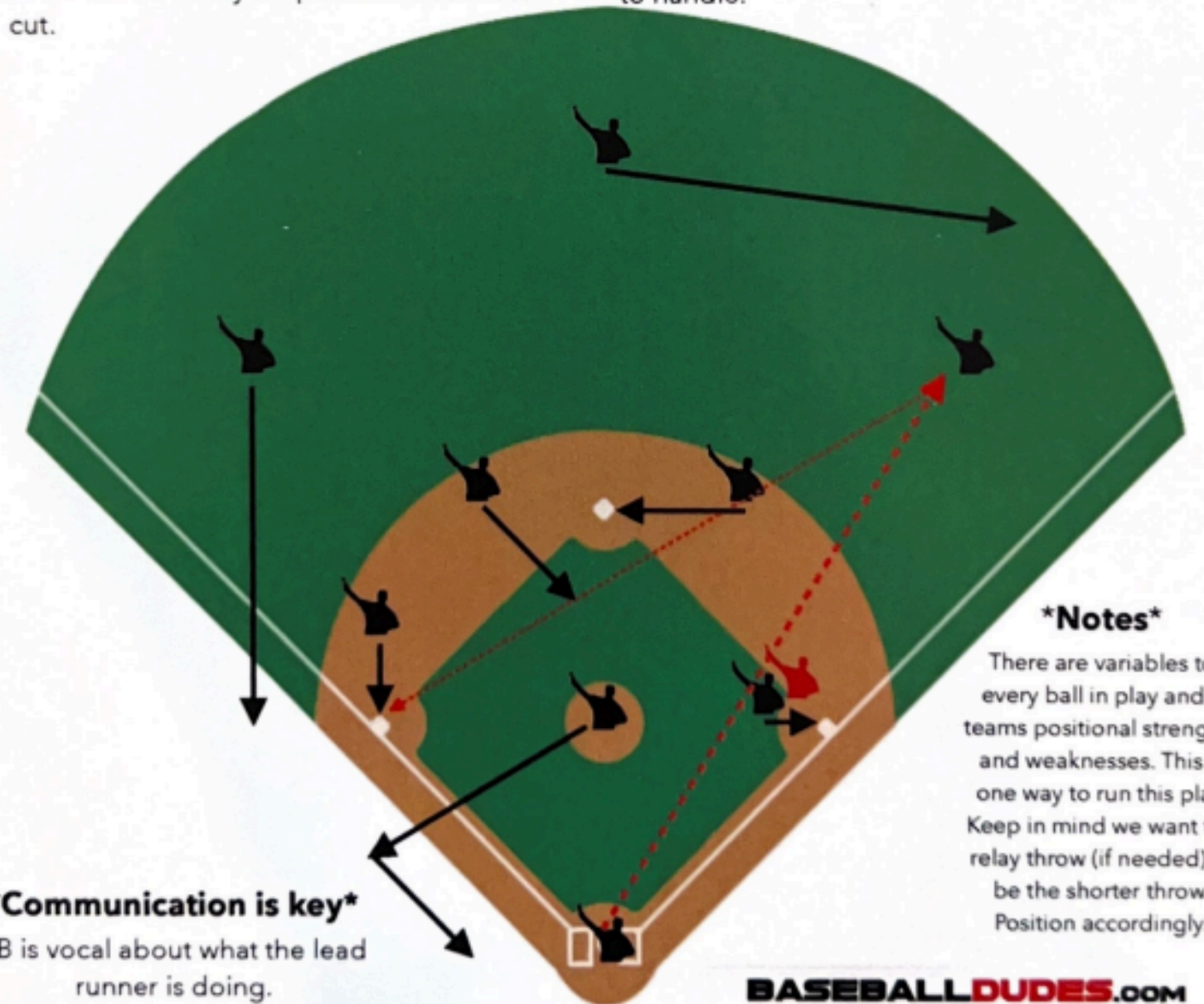
SS: Move to cut/relay position between ball and 3B. Listen for communication.

3B: Cover 3B. Be ready for possible throw from RF/SS.

LF: Move into possible back up position behind 3B.

CF: Sprint to back up RF.

RF: Make a good, hard, low throw to 3B. Make the throw low enough for the cut/relay to handle.



Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

2B is vocal about what the lead runner is doing.

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Runner on 2nd

Pitcher: Back up home plate by going between home and first.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: After seeing the runner touch 1B, cover the bag. Give the runner a lane. Be ready for possible back pick.

2B: Cover 2B. Be ready for possible throw from cut.

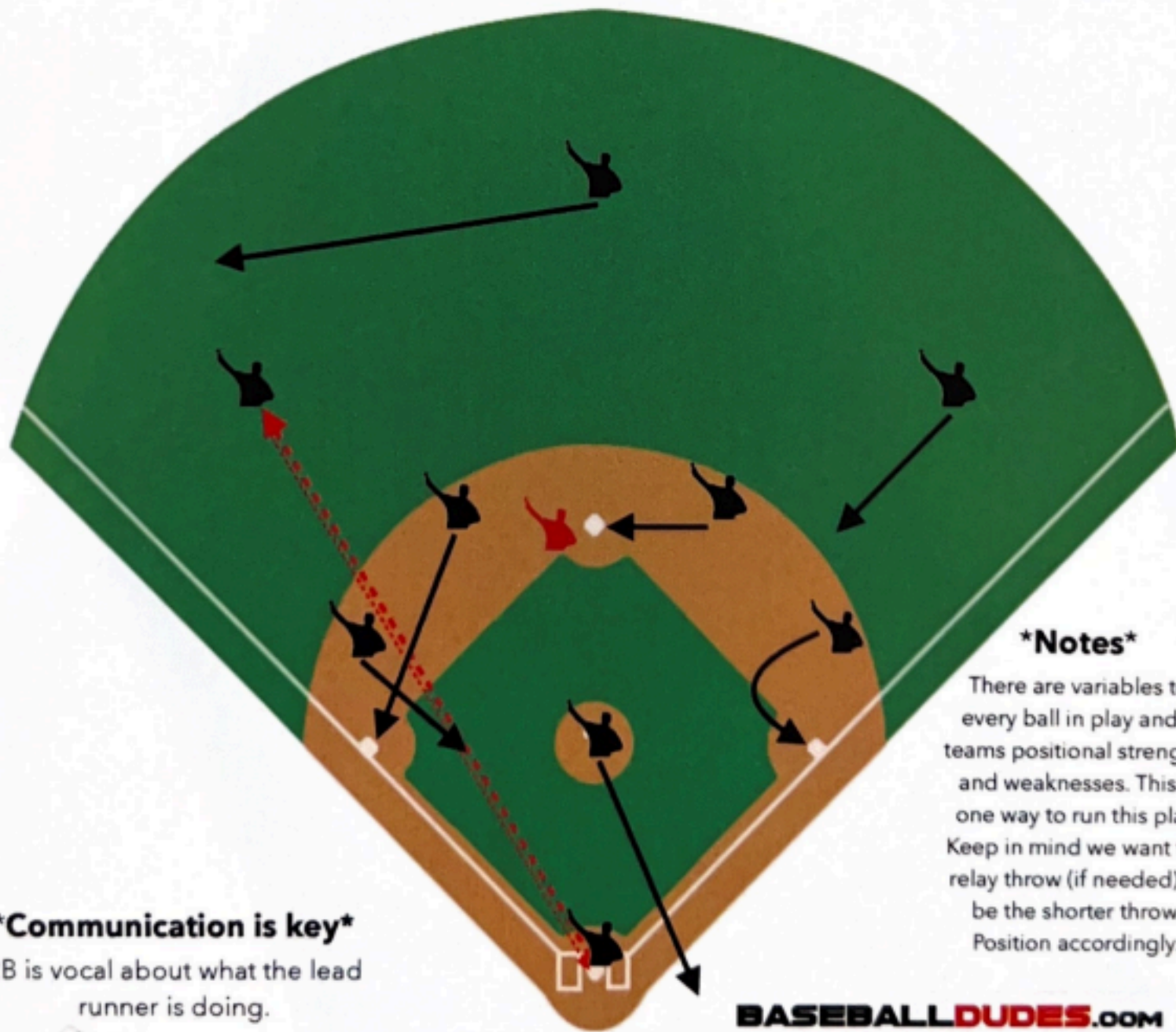
SS: Cover 3B. Be ready for possible throw/flip from cut.

3B: Become primary cut/relay. Move between the mound and 3B.

LF: Make a good, hard, low throw to home. Make the throw low enough for the cut/relay to handle.

CF: Sprint to back up LF.

RF: Move towards infield for possible back up.



Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

2B is vocal about what the lead runner is doing.

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Runner on 2nd

Pitcher: Back up home plate by going between home and first.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Become the primary cut/relay positioned between the mound and 2B.

2B: Cover 1B. Be ready for possible back pick from cut.

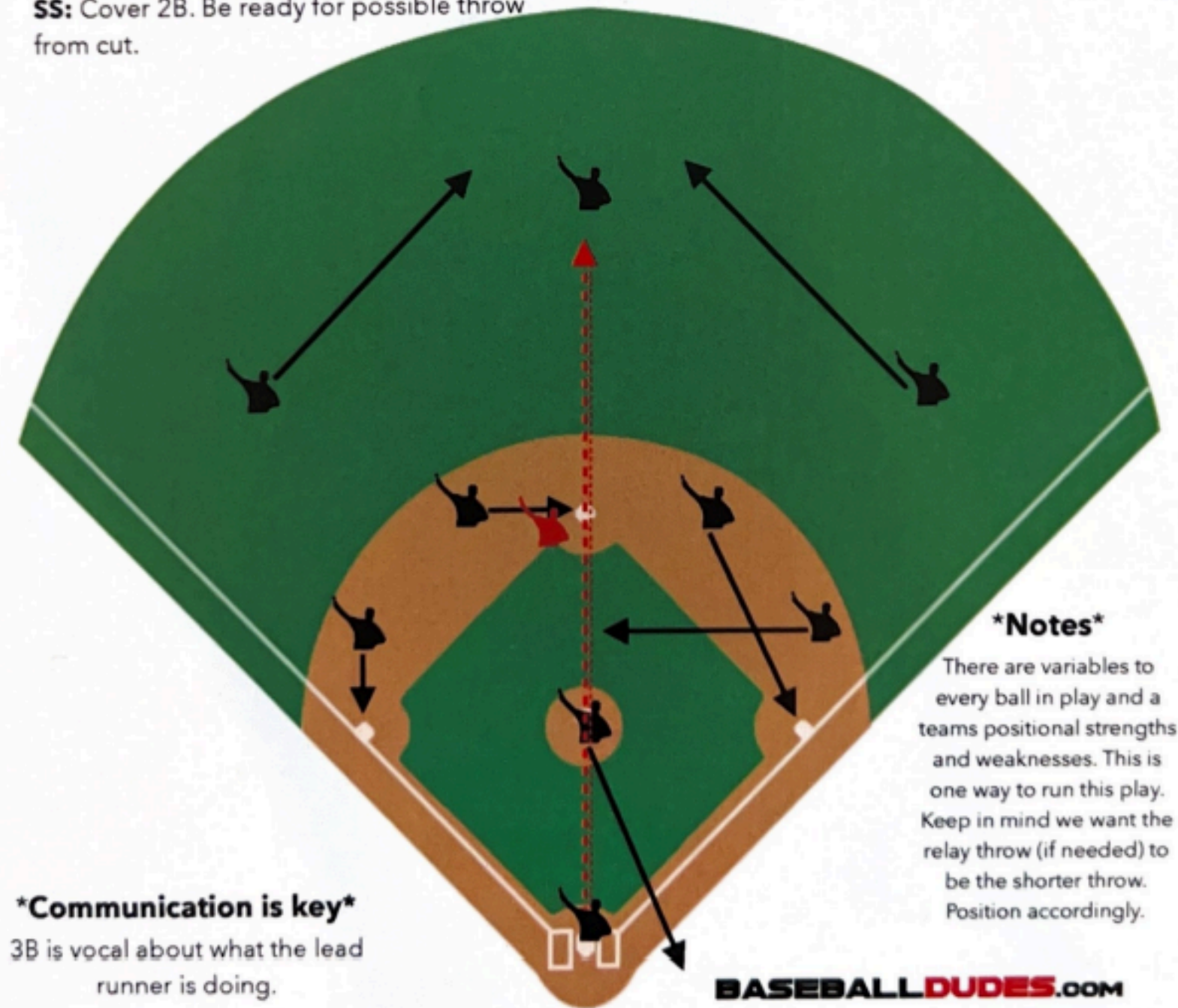
SS: Cover 2B. Be ready for possible throw from cut.

3B: Cover 3B. Be ready for possible throw from cut.

LF: Sprint to back up CF.

CF: Make a good, hard, low throw to home. Make the throw low enough for the cut/relay to handle.

RF: Sprint to back up CF.



Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

3B is vocal about what the lead runner is doing.

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Runner on 2nd

Pitcher: Back up home plate by going between home and third.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Become primary cut/relay between mound and 1B.

2B: Cover 1B. Be ready for possible throw/flip from cut.

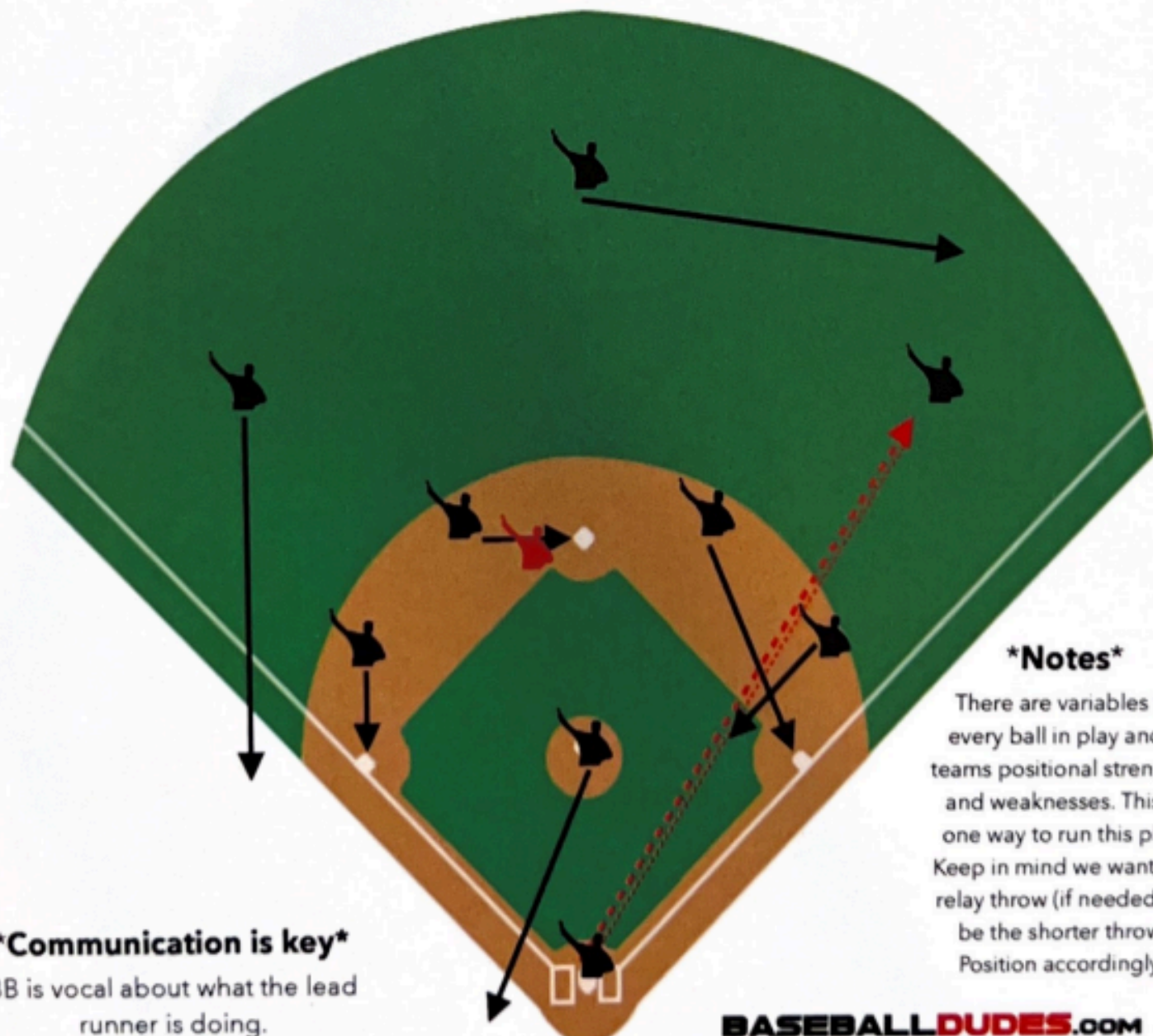
SS: Cover 2B. Be ready for possible throw from cut.

3B: Cover 3B. Be ready for possible throw from cut.

LF: Sprint to back up position behind 3B.

CF: Sprint to back up RF.

RF: Make a good, hard, low throw to home. Make the throw low enough for the cut/relay to handle.



Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

3B is vocal about what the lead runner is doing.

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Single to LF

Runners on 2nd, or 1st and 2nd, or Bases Loaded

Pitcher: Back up home plate by going between home and first.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: After seeing the runner touch the base, cover the base. Be ready for possible throw.

2B: Cover 2B. Be ready for possible throw from cut.

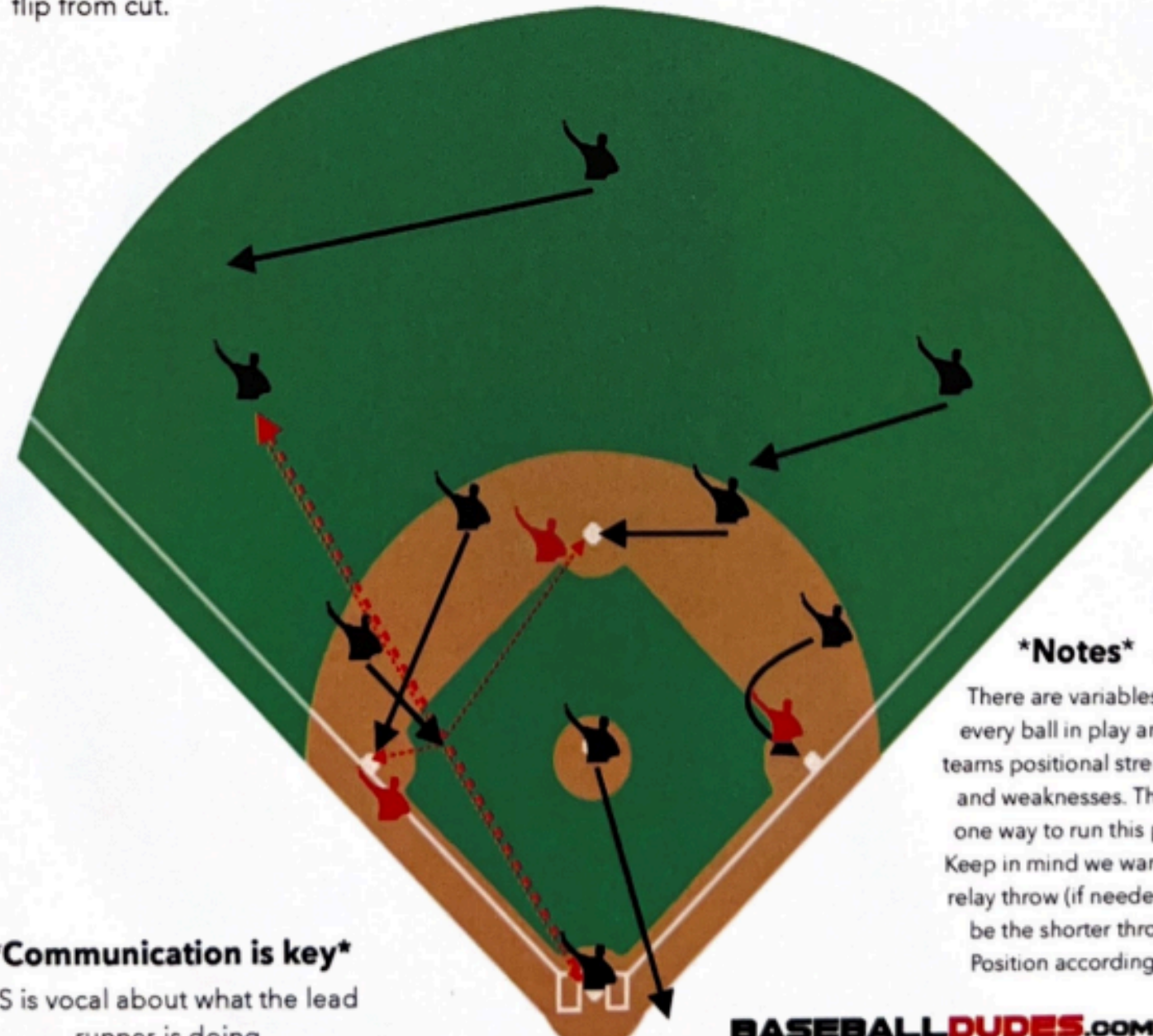
SS: Cover 3B. Be ready for possible throw/flip from cut.

3B: Cut/relay. Move into position for throw from LF between mound and third.

LF: Make a good, hard, low throw to Home. Make the throw low enough for the cut/relay to handle.

CF: Sprint to back up LF.

RF: Move into possible back up position towards 2B.



Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

SS is vocal about what the lead runner is doing

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Situation #11

Single to CF

Runners on 1st and 2nd

Pitcher: Move to back up either 3B or home. Move towards a spot between and then read the throw to dictate where you go.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Cut/relay. Move into a position between the mound and 2B to cut/relay throw from CF if needed..

2B: Cover 2B. Be ready for possible throw/flip from cut.

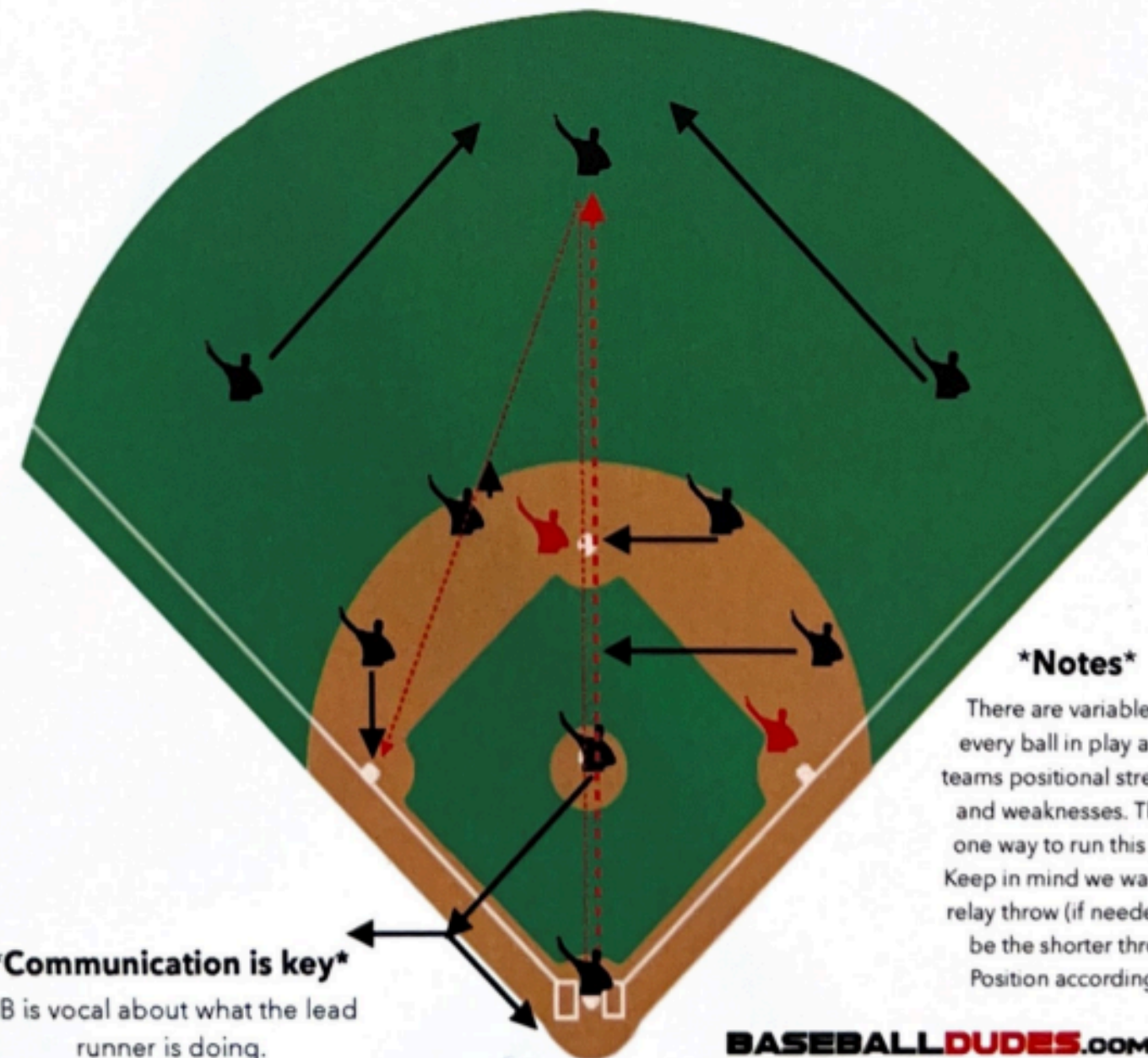
SS: Possible cut/relay. Move into position to cut/relay throw from CF to 3B.

3B: Cover 3B. Be ready for possible throw.

LF: Sprint to back up CF.

CF: Make a good, hard, low throw toward either home or 3B. Make the throw low enough for the cut/relay to handle.

RF: Sprint to back up CF.



Situation #12

Single to RF

Runners on 1st and 2nd

Pitcher: Move to back up either 3B or home. Move towards a spot between and then read the throw to dictate where you go.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Possible cut/rely. Move into a position between the mound and 1B to cut/relay throw from RF. If throw goes to 3B, cover 1B.

2B: Cover 2B. Be ready for possible throw/flip from cut.

SS: Possible cut/relay. Move into a position to cut/relay throw from RF to 3B.

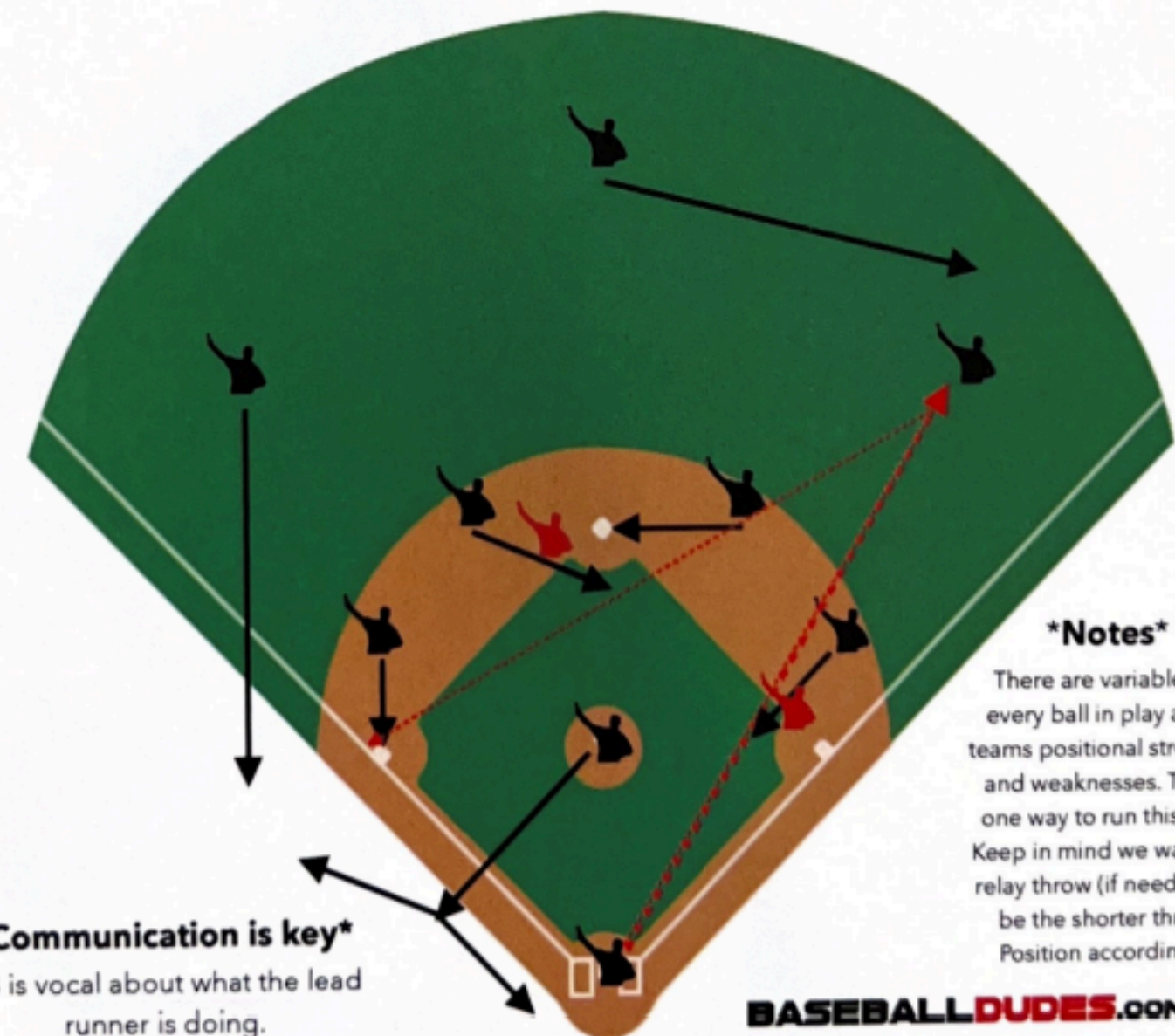
3B: Cover 3B, be ready for throw.

LF: Sprint to back up position behind 3B.

CF: Sprint to back up RF.

RF: Make a good, hard, low throw toward either home or 3B. Make the throw low enough for the cut/relay to handle.

***Always keep the tying, or winning run, from going to 3B with less than 2 outs.**



Situation #13

Hit Down the LF Line

No Runners On

Pitcher: Move into a position to back up 3B.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Watch the runner touch 1B, then trail the runner to 2B. If second baseman vacates 2B, you cover 2B.

2B: Cover 2B. Read the play, if the ball gets by the LF to the wall, move into a trailer cut/relay position.

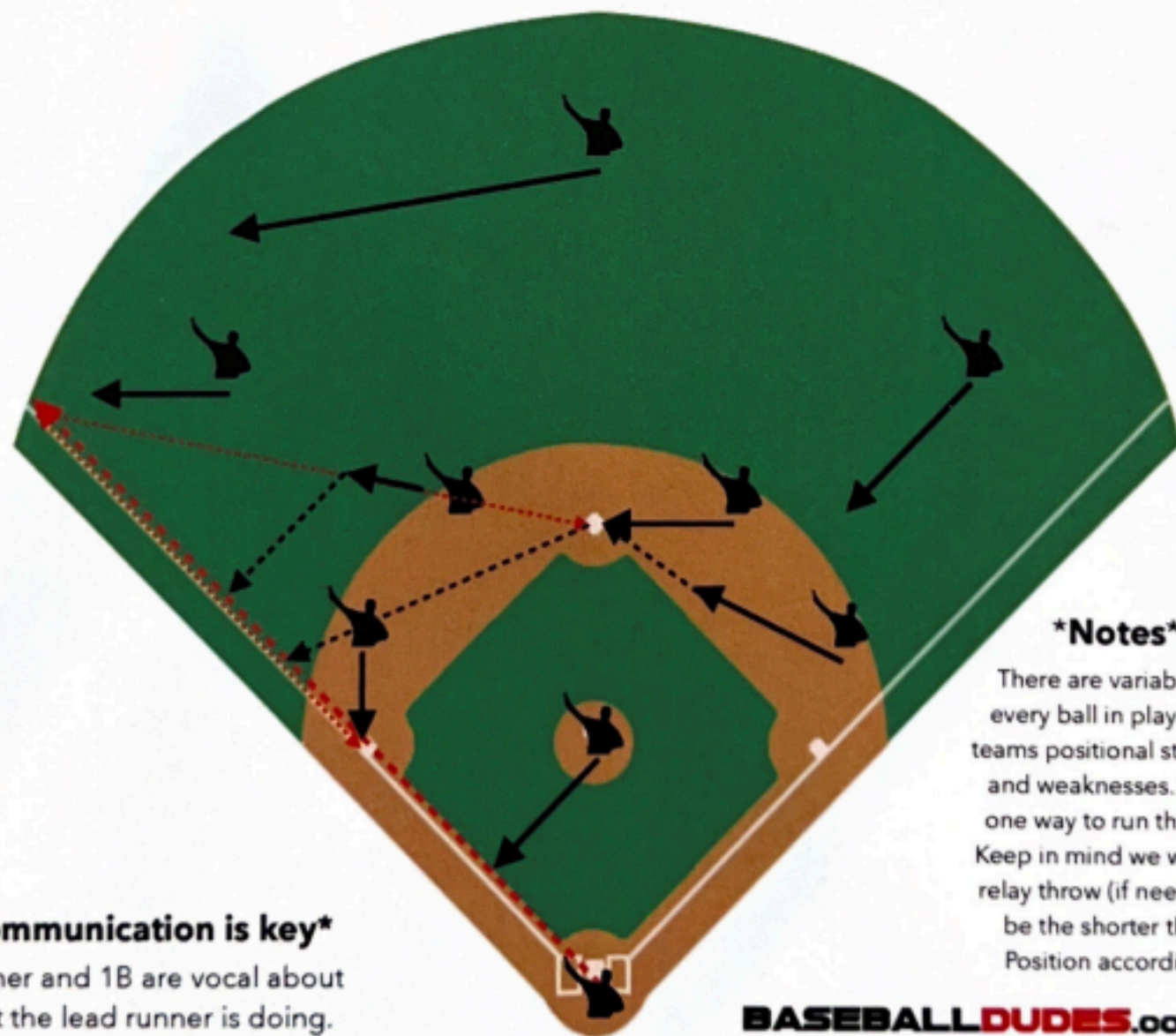
3B: Cover 3B, be ready for throw. Tag play.

SS: Read the ball and adjust your cut/relay position. Move into a line with 2B or 3B for the cut/relay. Stay in fair territory if lined up to 3B.

LF: Make a good, hard, low throw toward either 2B or 3B. Make the throw low enough for the cut/relay to handle.

CF: Sprint to back up LF.

RF: Move into back up position behind 2B.



Communication is key

Catcher and 1B are vocal about what the lead runner is doing.

Notes

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Situation #14

Hit to Left-Center Field

No Runners On

Pitcher: Read the play. Move into a position to back up 2B or 3B.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Watch the runner touch 1B, then trail the runner to 2B. Be ready for throw if the runner rounds too far.

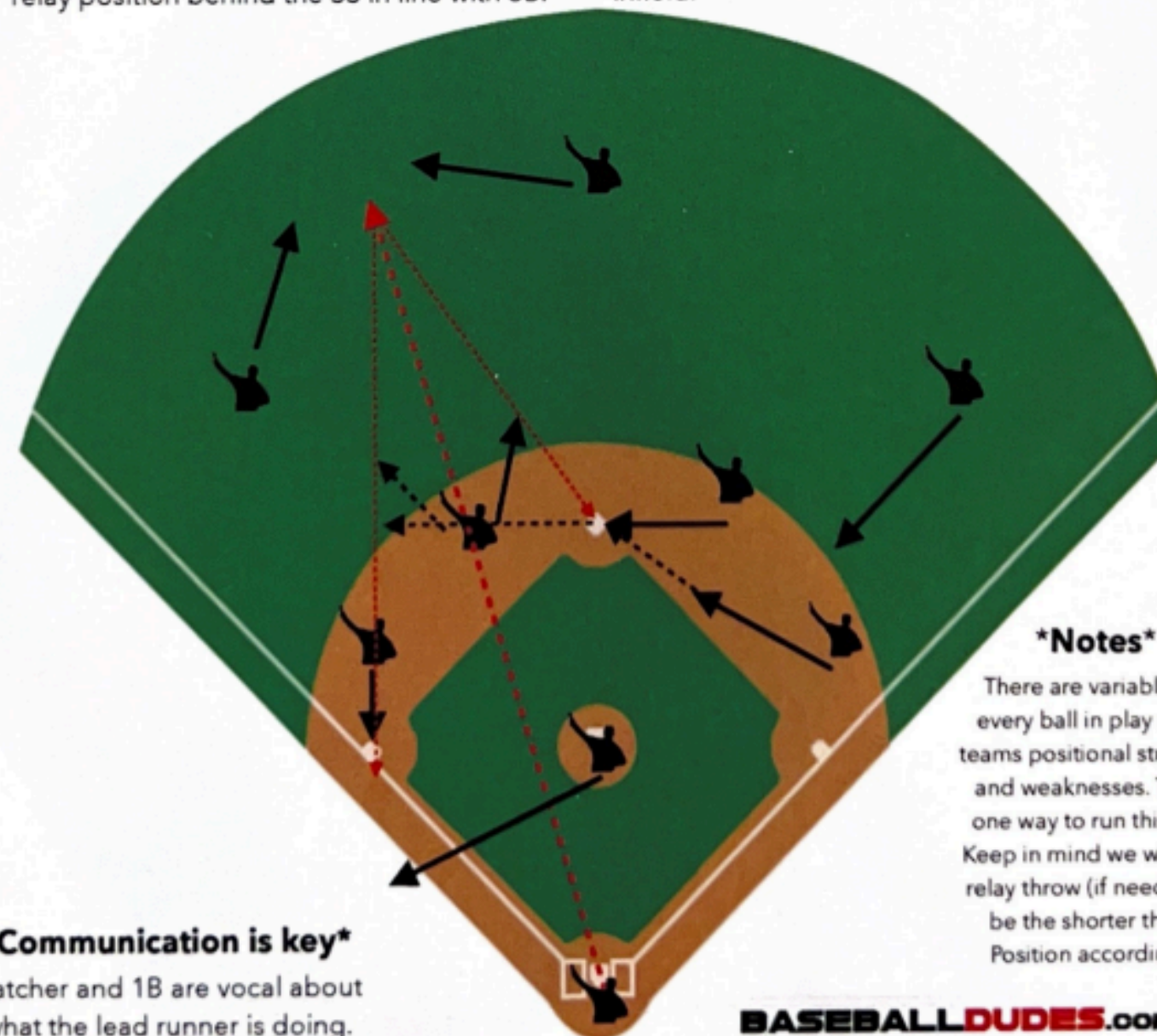
2B: Cover 2B, then watch for the ball to pass the outfielders and move into a trailer cut/relay position behind the SS in line with 3B.

SS: Read the ball, line up for a throw to 2B if the ball is cut off. Line up with 3B if the ball gets to the wall. Make a good hard, low throw to 3B.

3B: Cover 3B, be ready for throw. Tag play.

LF or CF: Make a good, hard, low throw toward either 2B or 3B. Make the throw low enough for the cut/relay to handle.

RF: Move into back up position towards the infield.



Communication is key

Catcher and 1B are vocal about what the lead runner is doing.

Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

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Situation #15

Hit to Right-Center Field

No Runners On

Pitcher: Read the play. Move into a position to back up 2B or 3B.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Watch the runner touch 1B, then trail the runner to 2B. Be ready for throw if the runner rounds too far.

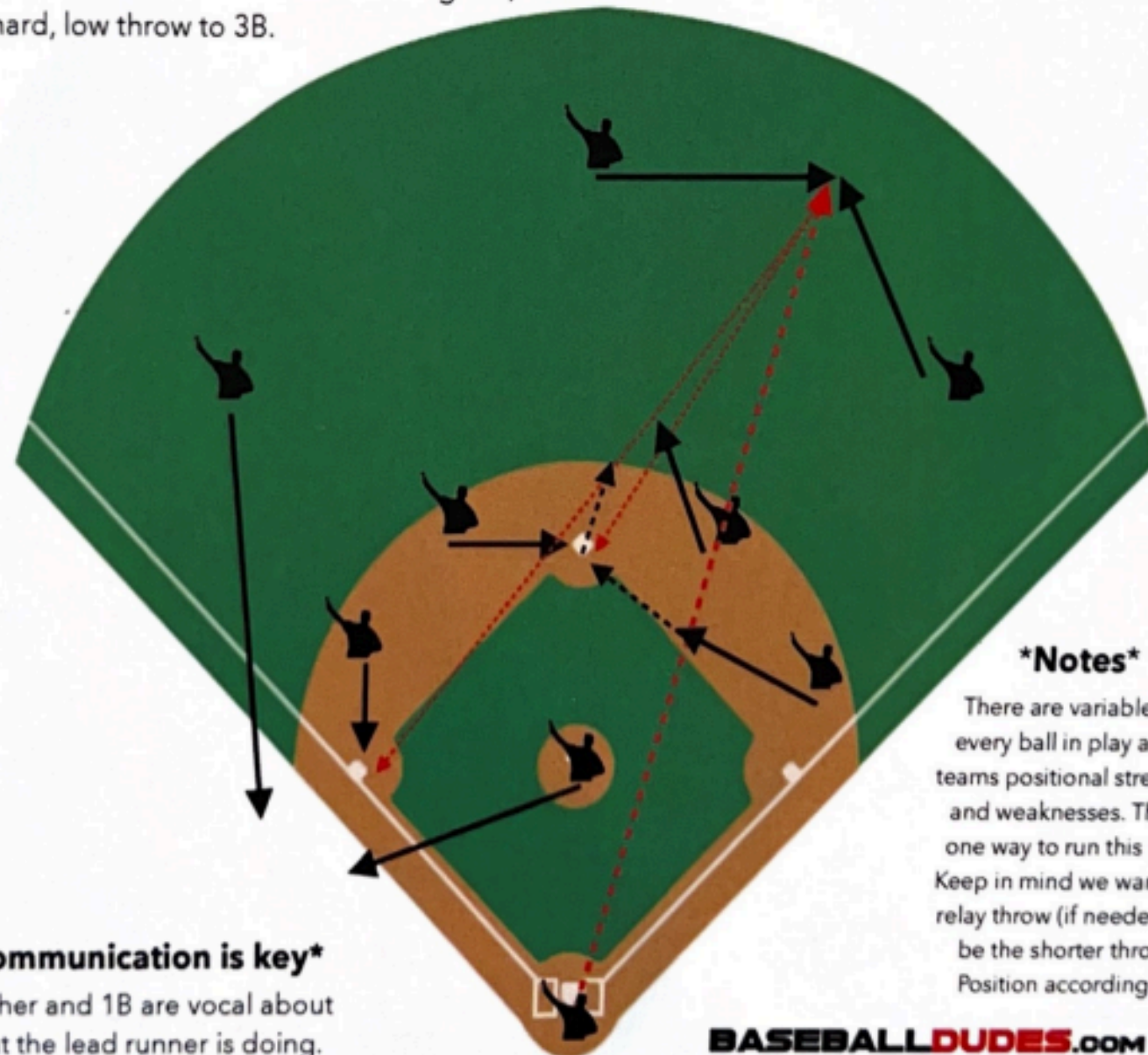
2B: Read the ball, line for a throw to 2B. Move to a relay position if the ball gets to the wall. Do not go out too far. Make the OF extend his throw and then make a good, hard, low throw to 3B.

SS: Cover 2B, then watch for ball to pass outfielders and move into trailer cut/relay position behind second baseman in line with 3B.

3B: Cover 3B, be ready for throw. Tag play.

RF or CF: Make a good, hard, low throw toward either 2B or 3B. Make the throw low enough for the cut/relay to handle.

LF: Sprint to back up position behind 3B.



Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

Catcher and 1B are vocal about what the lead runner is doing.

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Situation #16

Hit down RF Line

No Runners On

Pitcher: Read the play. Move into a position to back up 2B or 3B.

Catcher: Protect home plate.

1B: Become trailer to cut/relay man. 20-30 feet back. Be sure to stay out of runners lane.

2B: Read the play to determine your positioning. If the ball is cut off by the RF, then line up to 2B. If the ball goes to the wall, line up to 3B.

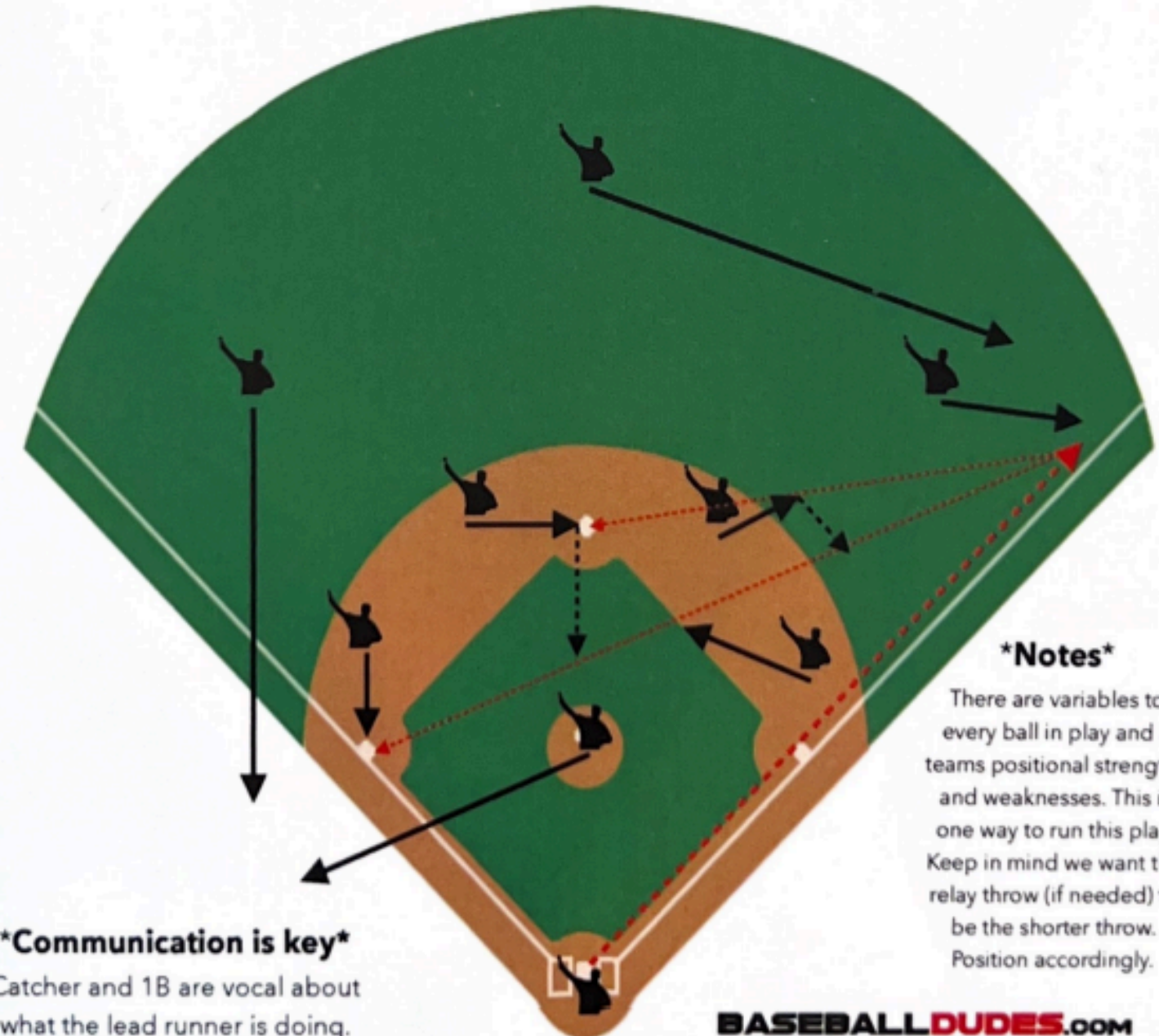
SS: Read the play for possible play at 2B. If no play at 2B, wait until the ball gets past RF and become second cut/relay to 3B.

3B: Cover 3B, be ready for throw. Tag play.

RF: Make a good, hard, low throw toward either 2B or 3B. Make the throw low enough for the cut/relay to handle.

CF: Sprint to back up RF.

LF: Sprint to back up 3B.



Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

Catcher and 1B are vocal about what the lead runner is doing.

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Situation #17

Hit Down LF Line

Runner on 1st

Pitcher: Move into a position to back up home plate.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Become cut/relay between 3B and home.

2B: Read the play. Look for play at 2B. Become trailer to SS if the ball gets by the LF.

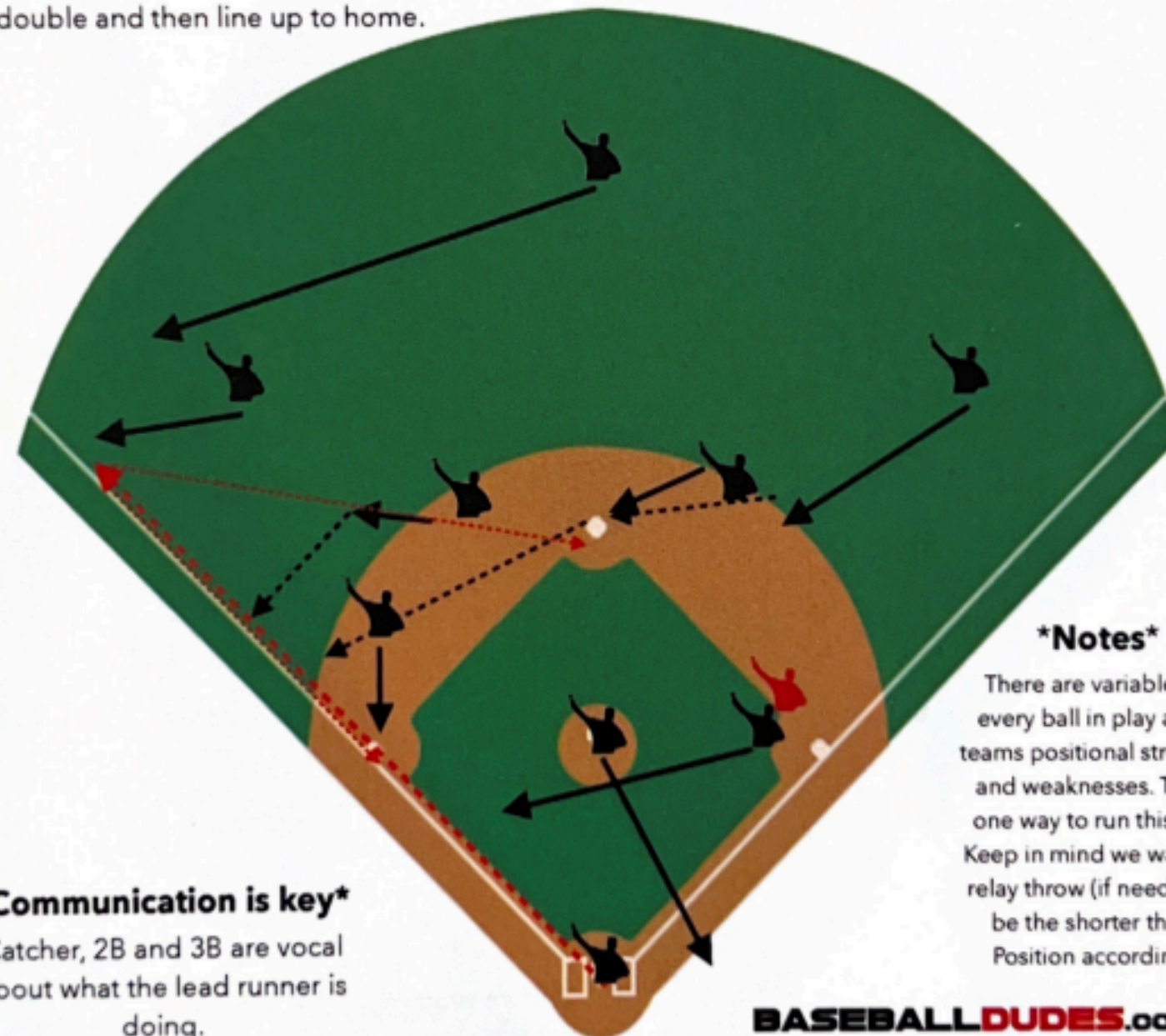
SS: Begin lining up as the cut/relay to 2B. Hold that position until you are sure it's a double and then line up to home.

3B: Possible cut/relay to home. Be ready for play at 3B too.

LF: Make a good, hard, low throw toward either 3B or home. Make the throw low enough for the cut/relay to handle.

CF: Sprint to back up LF.

RF: Move into position to back up or possibly cover 2B.



Communication is key

Catcher, 2B and 3B are vocal about what the lead runner is doing.

Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

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Situation #18

Hit to Left-Center Field

Runner on 1st

Pitcher: Move into a position between 3B and home. Read the play to determine where you will back up.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Become cut/relay between 3B and home if needed.

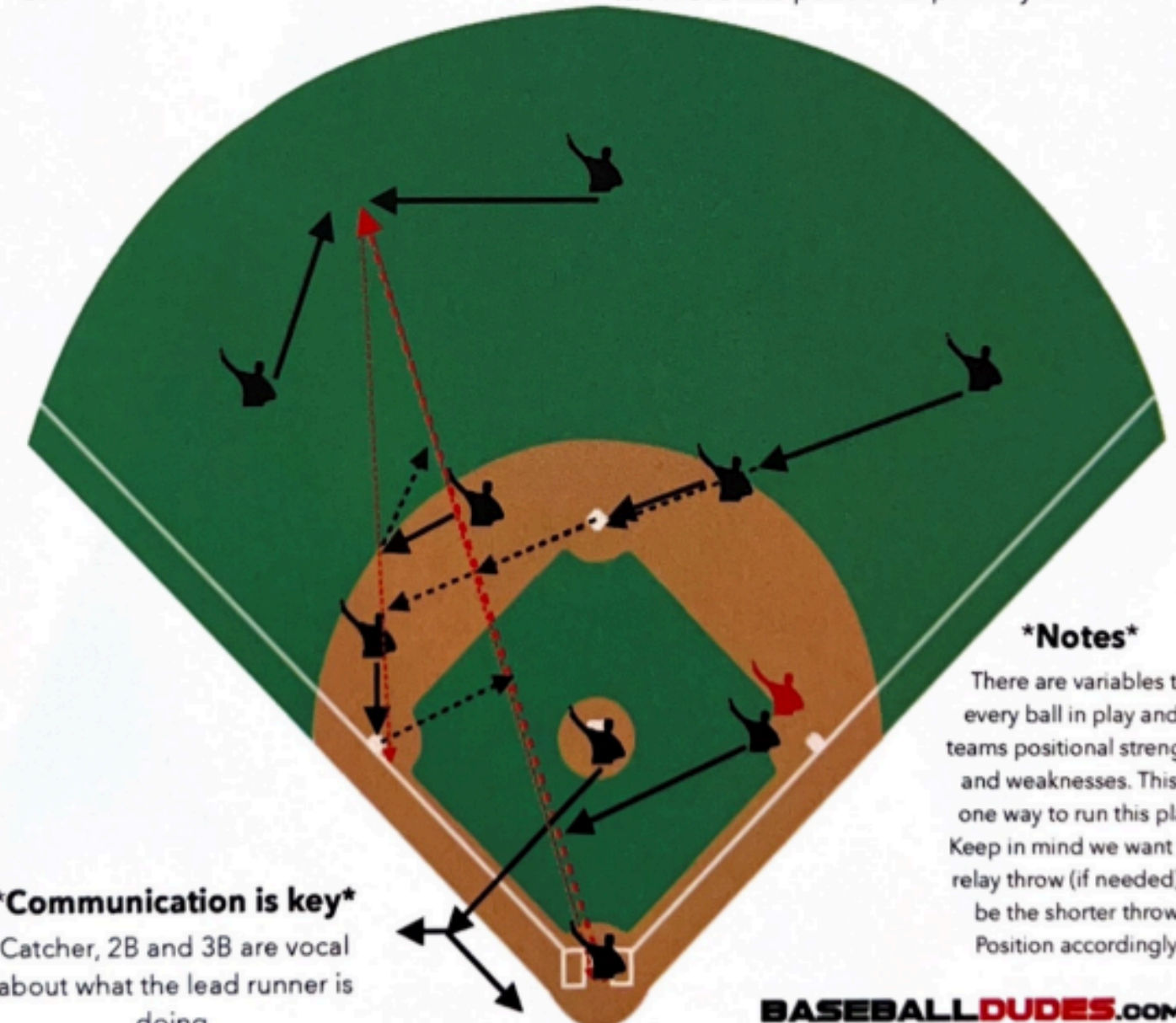
2B: Read the play. Look for the play at 2B. Become trailer to SS if the ball gets by the OF.

SS: Move into cut/relay position in line with 3B. If the ball gets by the OF, then line up to home. Make a good hard throw to 3B or to home.

3B: Cover 3B but be ready to become cut/relay to home if needed

LF or CF: Make a good, hard, low throw toward either 3B or home. Make the throw low enough for the cut/relay to handle.

RF: Move into position to possibly cover 2B.



Communication is key

Catcher, 2B and 3B are vocal about what the lead runner is doing.

Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

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Situation #19

Hit to Right-Center Field

Runner on 1st

Pitcher: Move into a position between 3B and home. Read the play to determine where you will back up.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: See runner touch base and then act as third cut/relay for play at the plate.

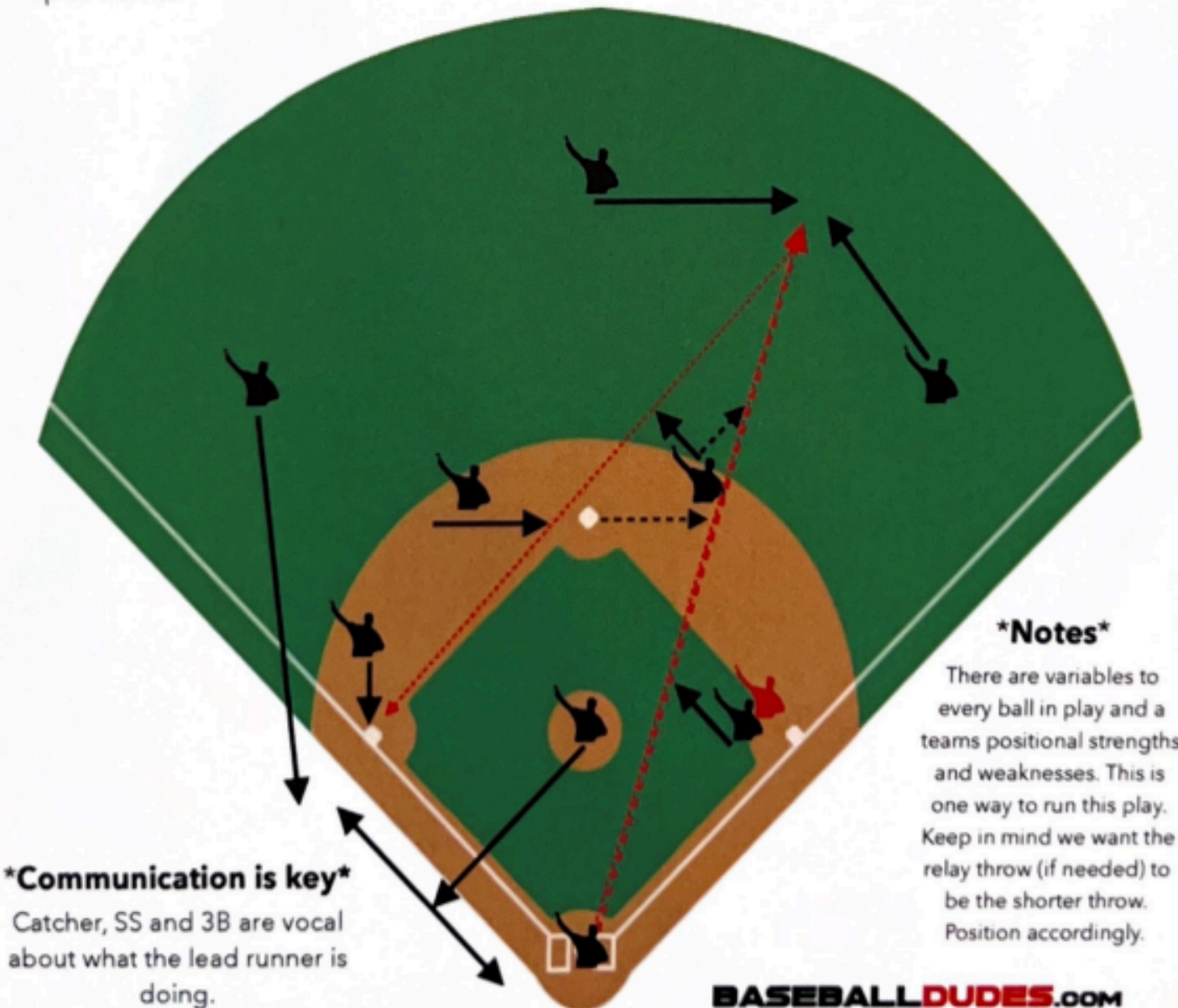
2B: Read the play. If the ball is cut off, line up for play at 3B. If the ball gets to the wall, line up to home.

SS: Move into relay position inline with 3B. If the ball gets by the OF, then line up to home. Make a good hard throw to 3B or to home.

3B: Cover 3B but be ready to become cut/relay to home if needed.

LF: Sprint to backup position behind 3B.

CF or RF: Make a good, hard, low throw toward either 3B or home. Make the throw low enough for the cut/relay to handle.



Situation #20

Hit Down Right Field Line

Runner on 1st

Pitcher: Move into a position between 3B and home. Read the play to determine where you will back up.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Become a deep secondary trailer.

2B: Begin lining up as the cut/relay to 2B. Hold that position until you see it's a sure double and then line up as a relay man to home. Stay in fair territory.

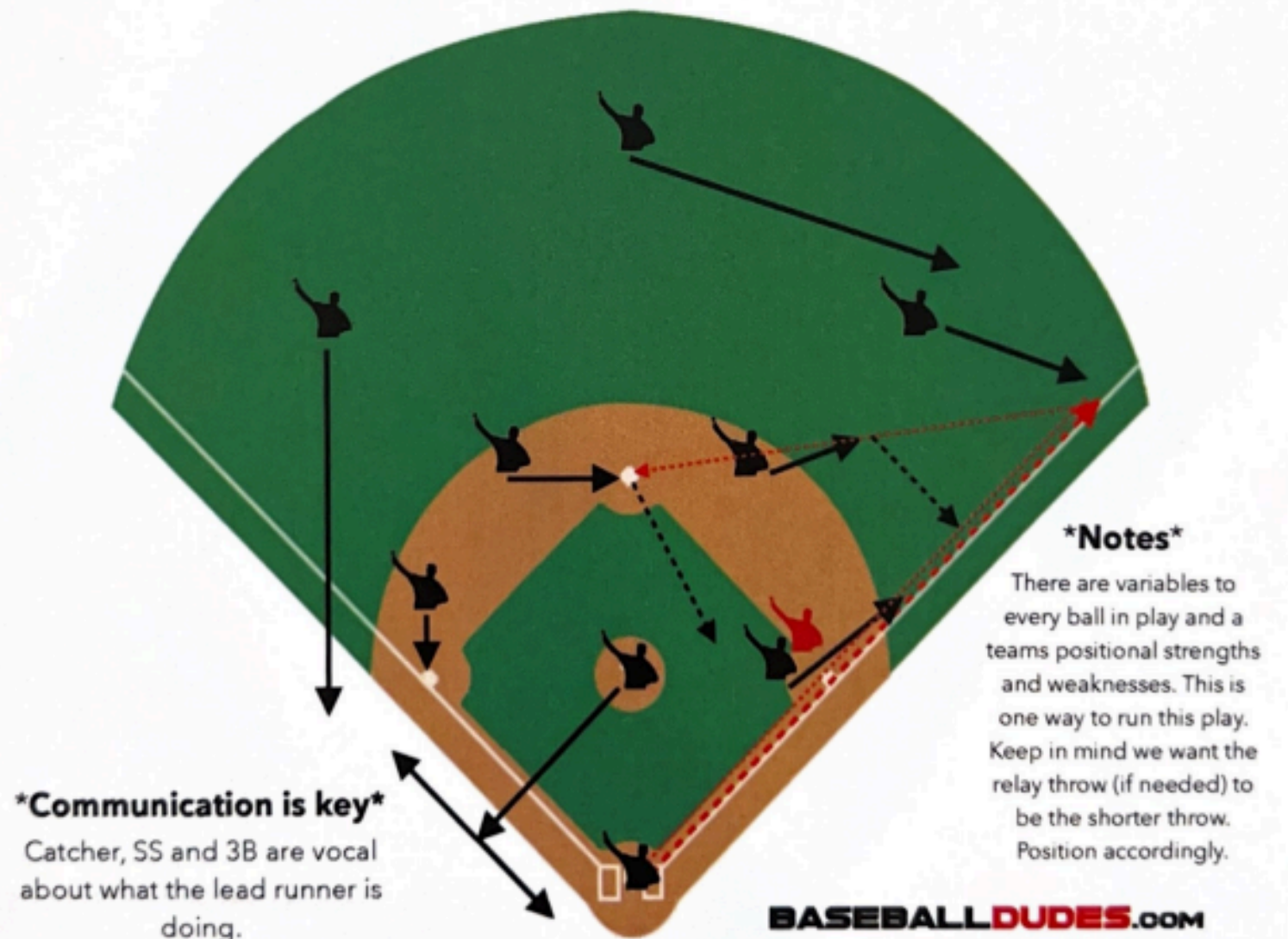
SS: Head towards 2B and read the play. If the play is at 2B, cover and be ready for throw. If it is a sure double, and there is a possible play at home, head towards the 1B line incase of errant throw.

3B: Cover 3B, be ready for throw.

LF: Sprint to back up 3B.

CF: Sprint to back up RF.

RF: Make a good, hard, low throw through your cut/relay. If throwing to 2B, get it there as quickly as possible to beat runner trying to score.



Situation #21

Pop-Up Down Left Field Line

Less Than 2 Outs, Runners on 1st and 3rd

Pitcher: Move to cut/relay position near 3B. Be sure to stay out of runners lane. You are here to keep the runner from scoring and to keep the runner on 1B from possibly advancing to 2B on the throw in.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Cover 1B. Be ready for back throw.

2B: Cover 2B. Be ready for throw.

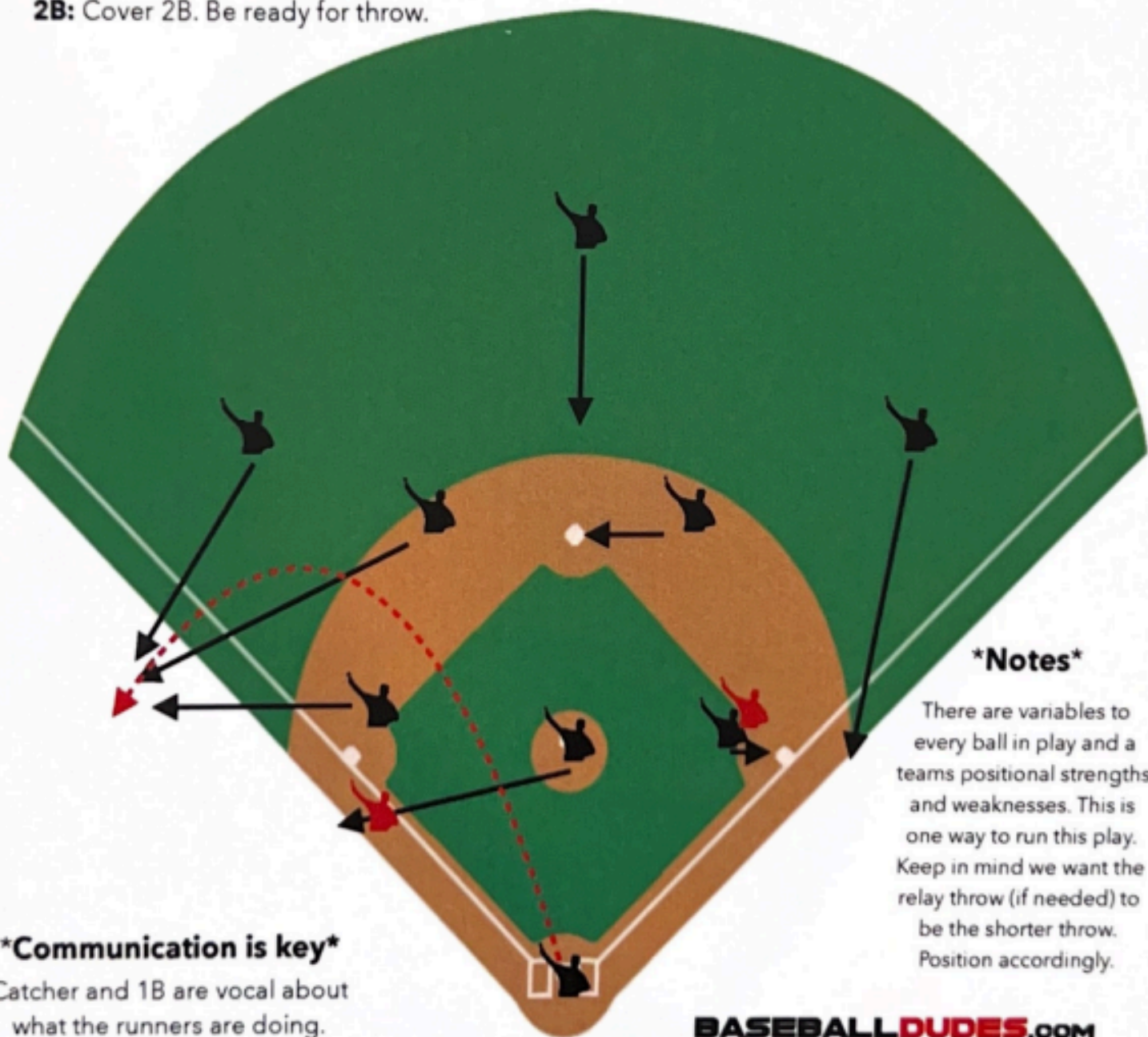
SS: Go after the ball and try to catch it.

3B: Go after the ball and try to catch it.

LF: Try to catch the ball and assist with communication.

CF: Sprint to back up 2B.

RF: Sprint to back up 1B.



★Notes★

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

Catcher and 1B are vocal about what the runners are doing.

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Situation #22

Pop-Up Down Right Field Line

Less Than 2 Outs, Runners on 1st and 3rd

Pitcher: Become cut/relay near 1B. Stay out of the runners line.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Go after the ball and try to catch it.

2B: Go after the ball and try to catch it.

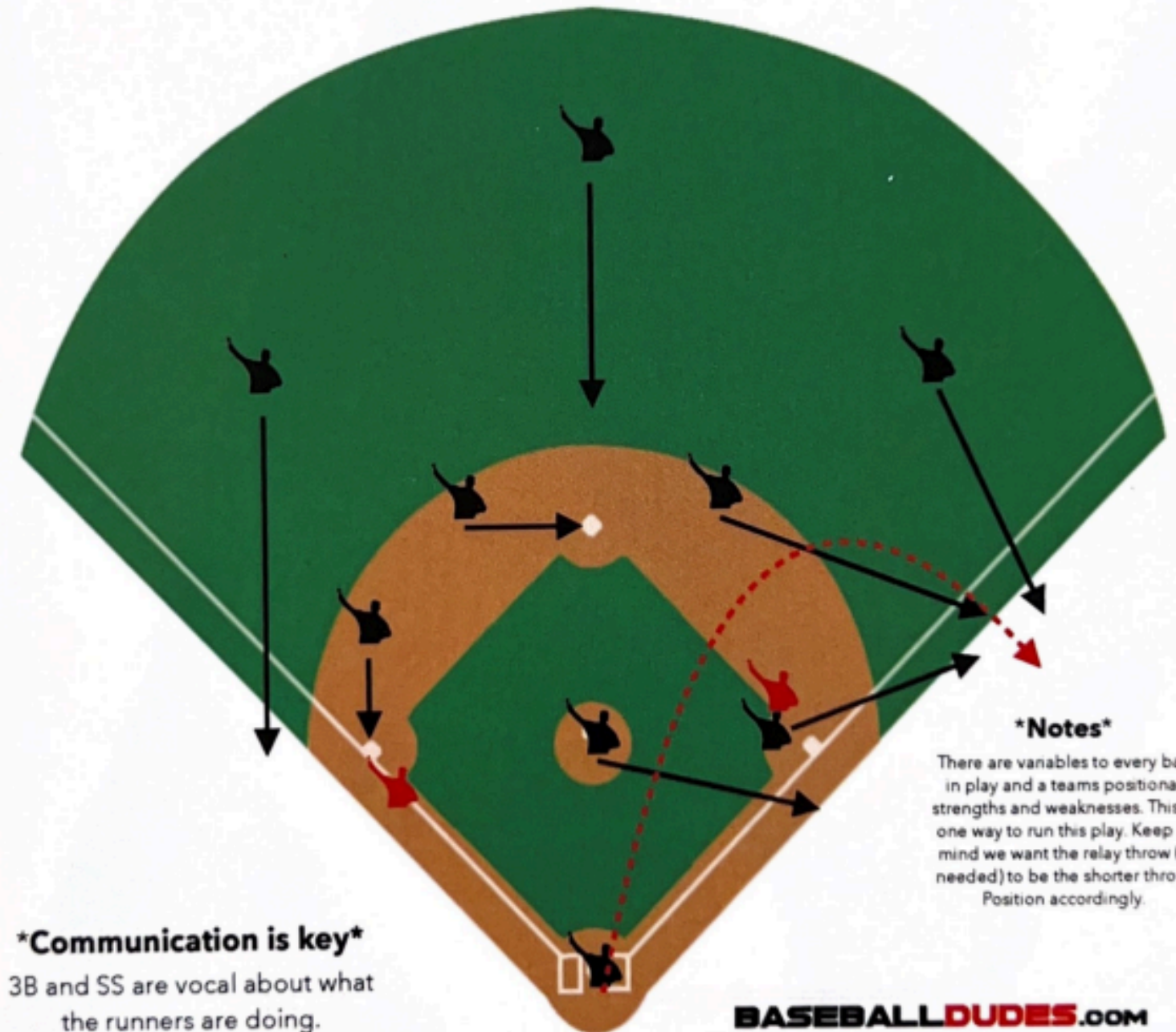
SS: Cover 2B. Be ready for throw to keep the runner from advancing from 1B.

3B: Cover 3B. Be ready for possible throw.

LF: Sprint to back up 3B.

CF: Sprint to back up 2B.

RF: Try to catch the ball and assist with communication.



Notes

There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

3B and SS are vocal about what the runners are doing.

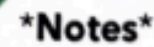
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Foul Pop-Up Behind Home (3B Side)
Less Than 2 Outs, Runners on 1st and 3rd

Catcher: After catching the pop-up, be prepared to make a good hard throw to a middle infielder.

2B: Cover 2B if the ball is on the 3B side of the field.

RF: Sprint to back up 1B.



There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

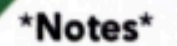
3B and 1B are vocal about what the runners are doing.

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Foul Pop-Up Behind Home (1B Side)
Less Than 2 Outs, Runners on 1st and 3rd

2B: Cut/relay to 2B, if the ball is on the 1B side of the field.

RF: Sprint to back up 1B.



There are variables to every ball in play and a teams positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

3B and 1B are vocal about what the runners are doing.

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Situation #25

Fly Out to LF

Less Than 2 Outs, Runners on 1st and 3rd

Pitcher: Back up home plate by going between home and 1st.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Cover 1B. Be vocal about runner.

2B: Cover 2B. Be ready for possible throw from cut/relay.

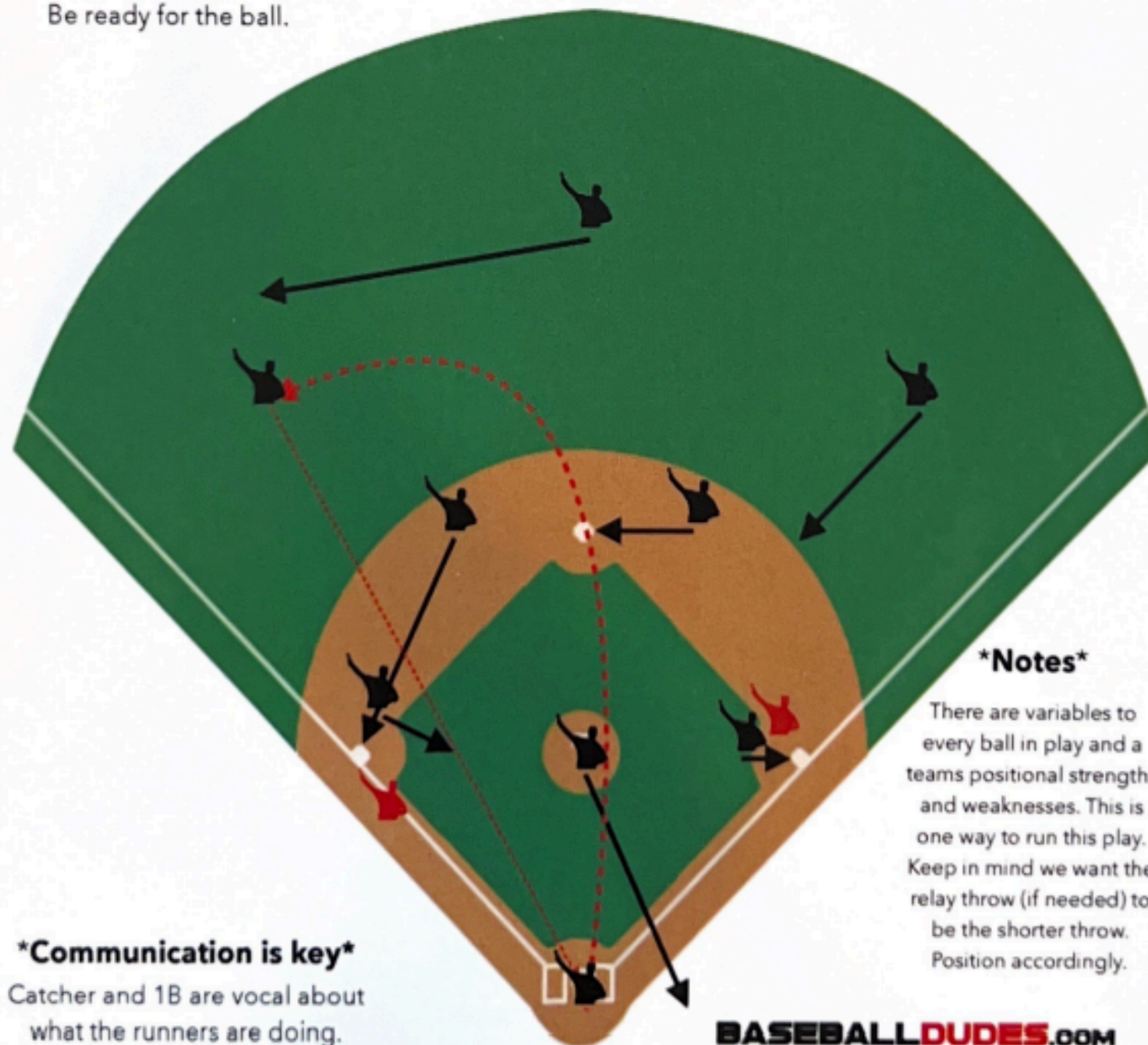
SS: Move to cover 3B to keep runner close. Be ready for the ball.

3B: Move into cut/relay position lined up to home.

LF: Get behind the ball, make a good, hard, low throw through the cut/relay lined up towards home.

CF: Sprint to back up LF.

RF: Move towards back up position behind 2B.



Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

Catcher and 1B are vocal about what the runners are doing.

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Situation #26

Fly Out to CF

Less Than 2 Outs, Runners on 1st and 3rd

Pitcher: Back up home plate by going between home and 1st.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Move into cut/relay position between the mound and 2B.

2B: Move towards first base to keep the runner close.

SS: Cover 2B. Be ready for the ball

3B: Cover 3B. Keep runner close. Be vocal if runner is going.

LF: Sprint to back up CF.

CF: Get behind the ball, make a good, hard, low throw through the cut/relay lined up towards home.

RF: Sprint to back up CF.



Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Communication is key

3B and 2B are vocal about what the runners are doing.

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Situation #27

Fly Out to RF

Less Than 2 Outs, Runners on 1st and 3rd

Pitcher: Back up home plate by going between home and 3rd.

Catcher: Protect home plate. Be ready for throw. Give the runner a lane.

1B: Move into cut/relay position on the grass between 1B and the mound.

2B: Move towards 1B to keep the runner close.

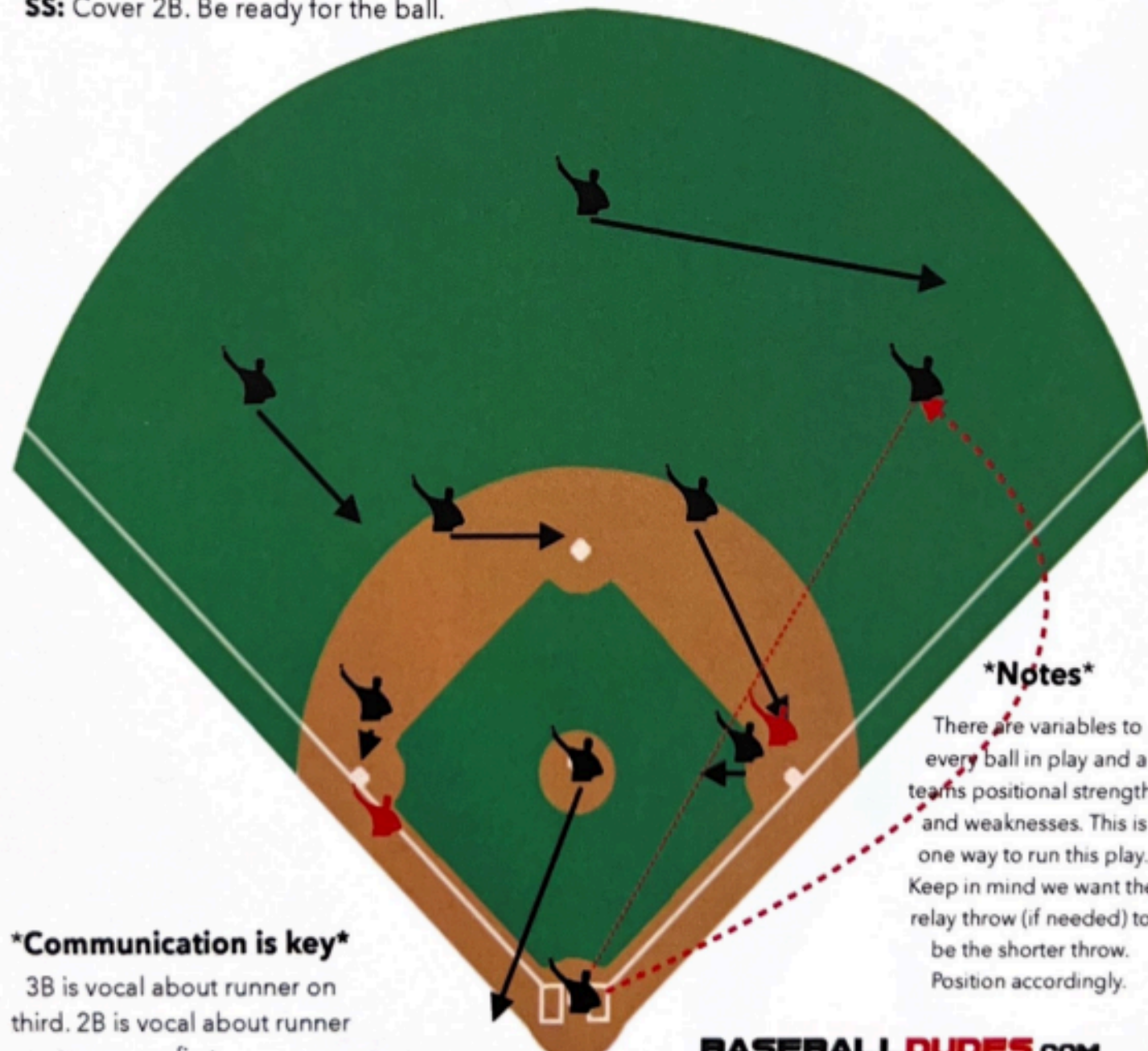
SS: Cover 2B. Be ready for the ball.

3B: Cover 3B. Keep runner close.

LF: Move towards the infield for possible back up.

CF: Sprint to back up RF.

RF: Get behind the ball, make a good, hard, low throw through the cut/relay lined up towards home.



Communication is key

3B is vocal about runner on third. 2B is vocal about runner

Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Situation #28

Shallow Fly Ball Down LF Line

Runner on 1st

Pitcher: Move towards 3B to cover. Be ready for possible play on runner trying to advance.

Catcher: Protect home plate.

1B: Watch runner on first and communicate his actions.

2B: Cover 2B and be ready for throw.

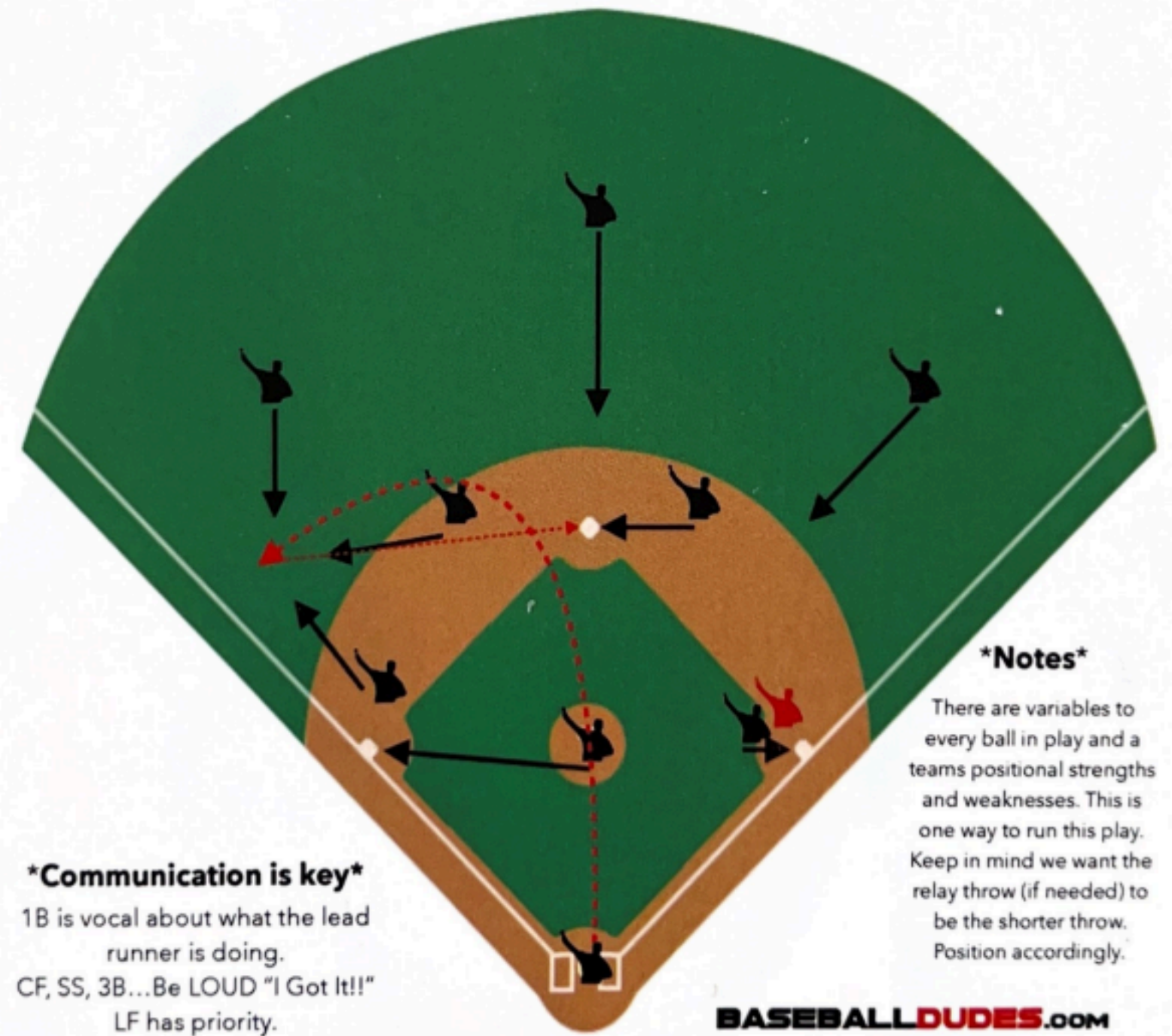
SS: Go after the ball and try to catch it.

3B: Go after the ball and try to catch it.

LF: Go after the ball and try to catch it.

CF: Move towards infield for possible back up.

RF: Move towards infield for possible back up.



Communication is key

1B is vocal about what the lead runner is doing.

CF, SS, 3B...Be LOUD "I Got It!!"

LF has priority.

Notes

There are variables to every ball in play and a team's positional strengths and weaknesses. This is one way to run this play. Keep in mind we want the relay throw (if needed) to be the shorter throw. Position accordingly.

Situation #29

Shallow Fly Ball to CF

Runner on 1st

Pitcher: Move towards 2B to cover. Be ready for possible play on runner trying to advance.

Catcher: Protect home plate.

1B: Watch runner on first and communicate his actions.

2B: Go after the ball and try to catch it.

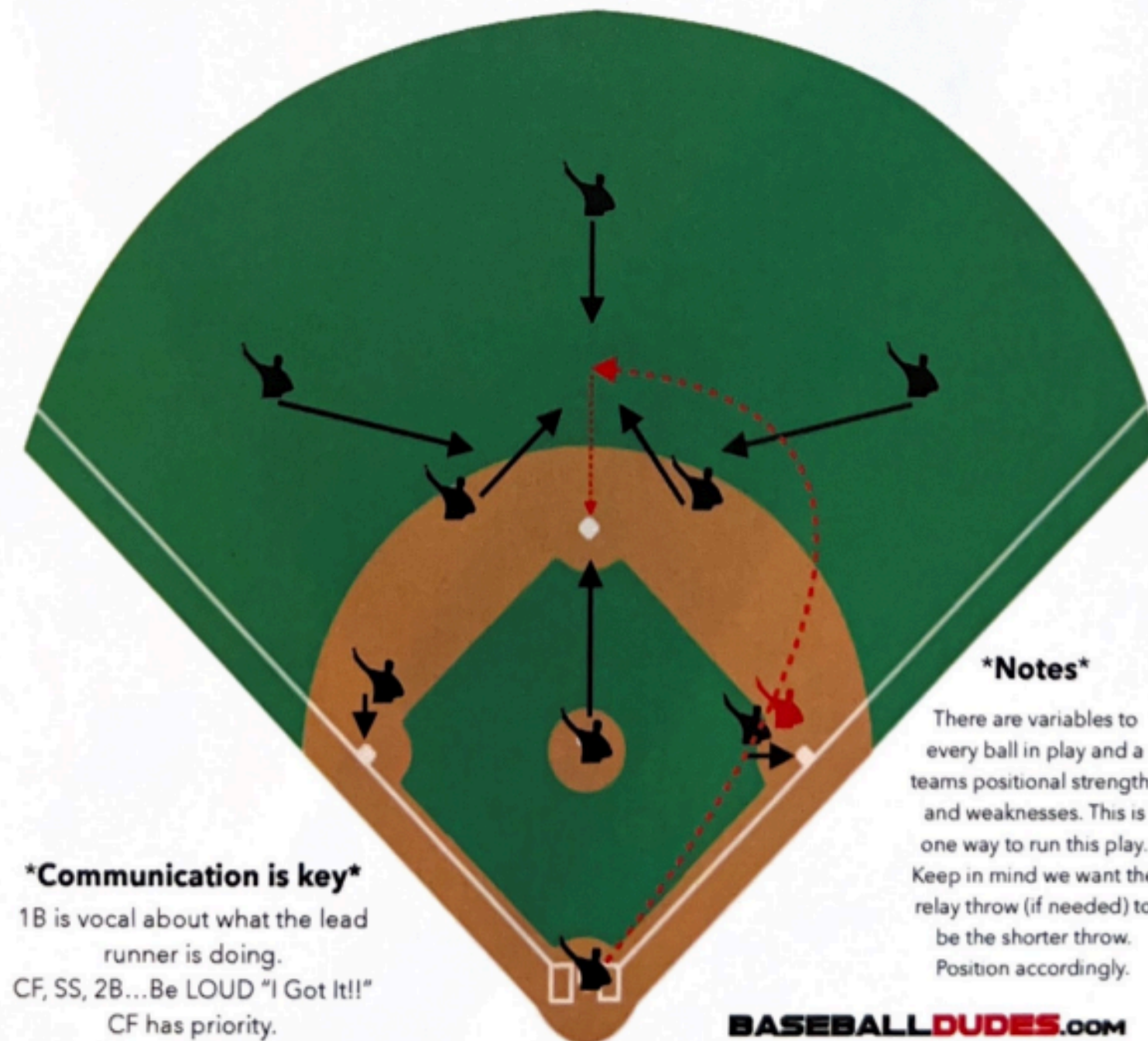
SS: Go after the ball and try to catch it.

3B: Cover bag, be ready for possible play.

LF: Move towards the infield in-case help is needed.

CF: Go after the ball and try to catch it.

RF: Move towards the infield in-case help is needed.



Situation #30

Shallow Fly Ball Down RF Line

Runner on 1st

Pitcher: Move towards 1B to cover. Watch runner on first and communicate his actions.

Catcher: Protect home plate.

1B: Go after the ball and try to catch it.

2B: Go after the ball and try to catch it.

SS: Cover 2B. Be ready for possible play.

3B: Cover 3B. Be ready for possible play.

LF: Move towards SS position for possible back up. Be heads up to back up possible throw to 3B.

CF: Move towards infield incase help is needed.

RF: Go after the ball and try to catch it.

